

The 28th APAN Meeting in Malaysia

Federating Live E! with IP-USN by PIAX Overlay Network

Susumu Takeuchi

National Institute of Information and Communications Technology (NICT), Japan







Agenda



In the last meeting, federation of own local sensor networks had been discussed.

- Introduction of <u>Live E! Project</u>
 - Outline of Live E! Project
 - System Architecture of Live E!
- Issues for the Federation



- Utilizing PIAX overlay network
 - Develop the ongoing project "Live E! on PIAX"







What is Live E! Project?



- Research project for Internet-based sensor networking
 - Multi-domain (multiple-organizations)
 - Global-scale (sensor data on the Earth)
- Data platform of sensor readings
 - Operates more than 100 weather sensors and archives sensing data over 3 years
- Testbed for sensor applications
 - Disaster management application, business model trial, etc

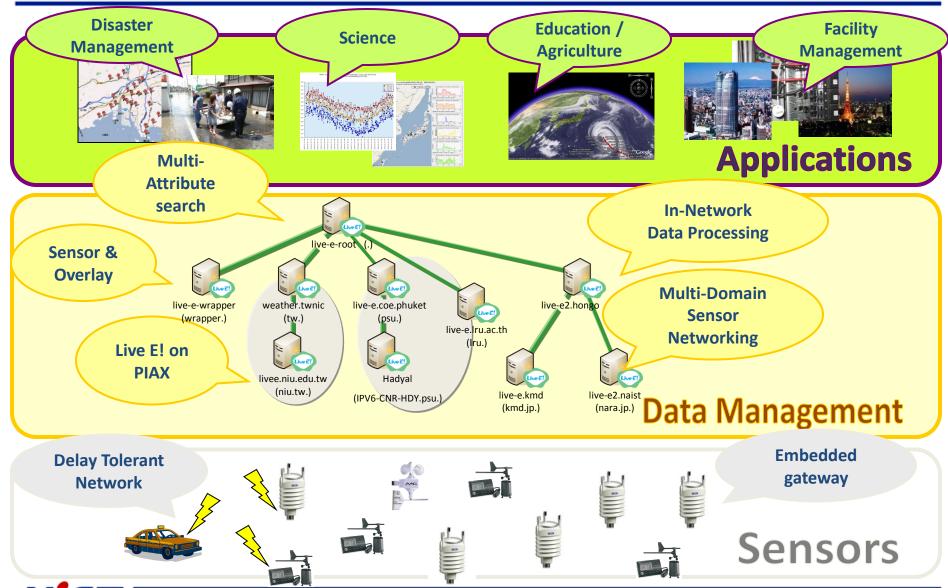
http://www.live-e.org/en/





Live E! System Architecture

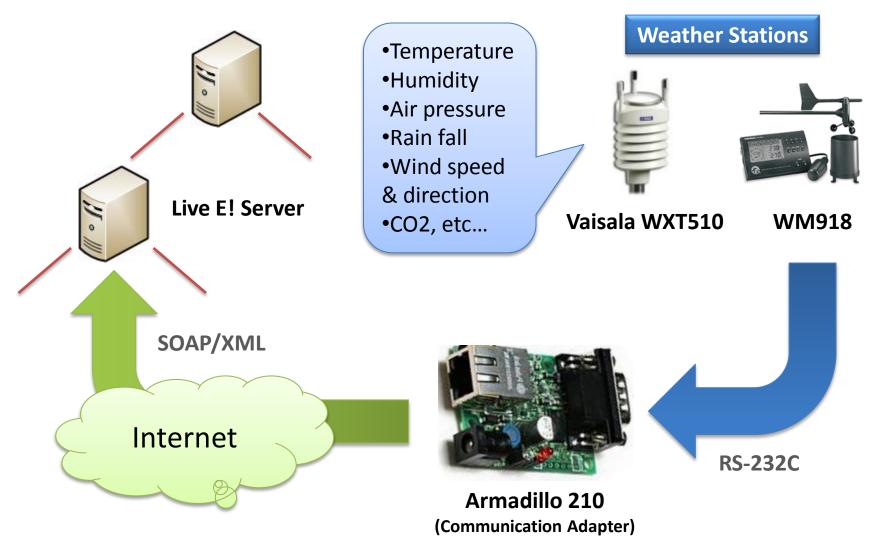






Live E! Internet Weather Station



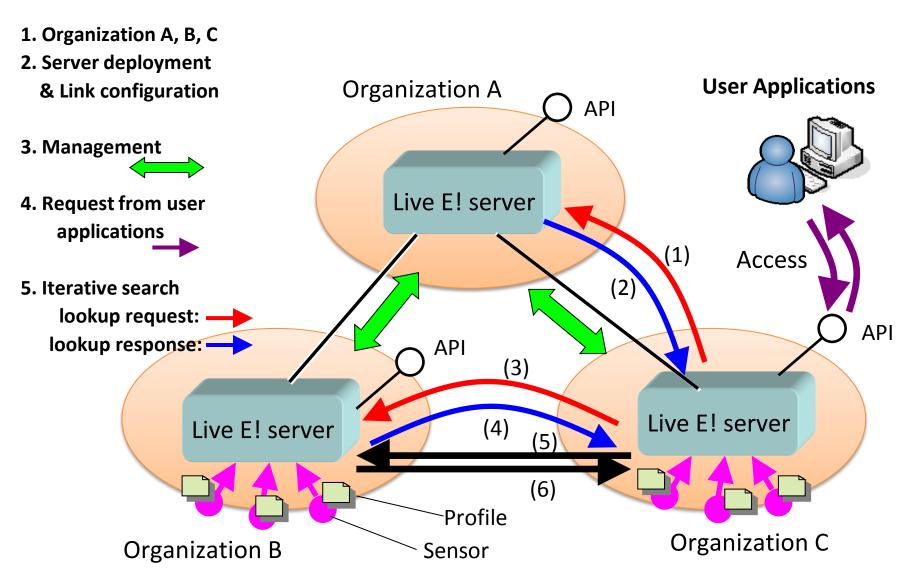






Live E! Multi-Domain Sensor Systems









Deployed Live E! Sensors (Dec. 2008)









Issues for the Federation



1. Management of the federation mechanism

- Preparing a data collection server for sharing sensing data <u>requires management cost</u>
- For observing the transition of sensing data,
 collecting data constantly is required

2. Metadata of the sensing data

- Meaning of the data is different between SNs, so that the data cannot be utilized directly
 - Sensing interval (e.g., every 1 min/1 hour)
 - Difference of the units (e.g., meter/mile)

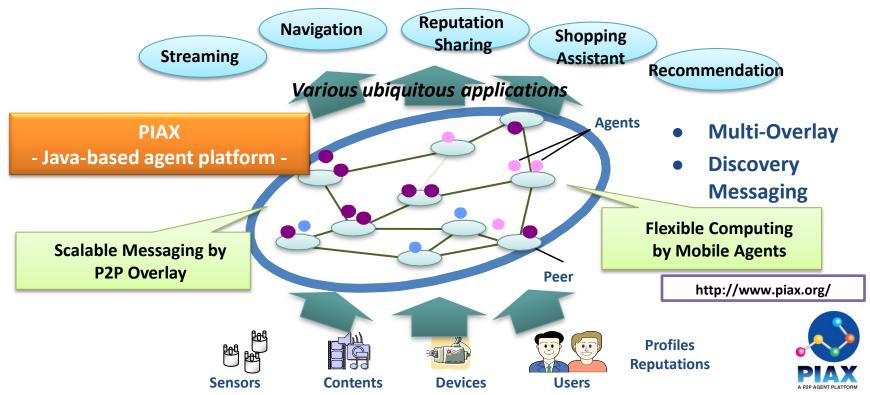




Our Plan for the Federation (1/2)



- Federating IP-USN & Live E! on PIAX
 - P2P agent platform "PIAX" has been developing to support loosely-coupled ubiquitous applications







Our Plan for the Federation (2/2)



PIAX distributed P2P multi-overlay network:

- Conceals the differences of architectures, and
 - Different networks would be connected w/o servers.
- Optimizes message distribution.
 - Multi-overlay messaging, pub/sub messaging, etc...

PIAX mobile agent platform:

- Mediates the meaning of sensing data from the applications.
 - Complement and prediction of data, conversion of the units, etc...

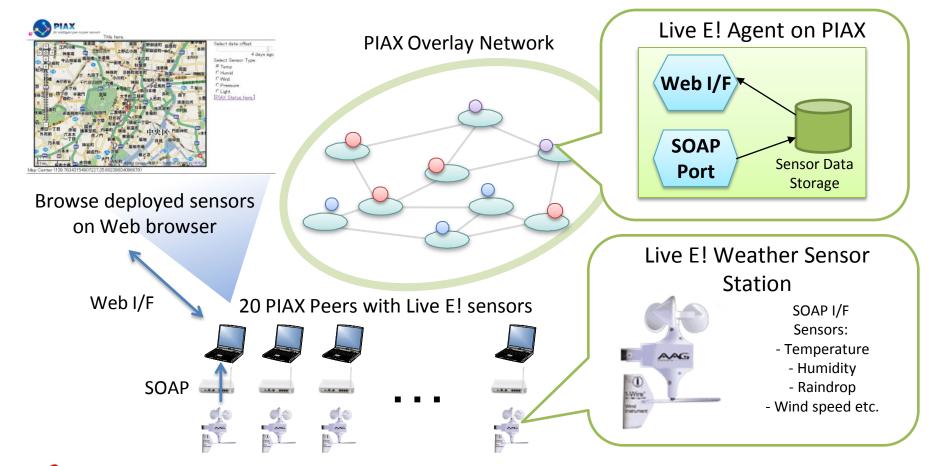




Live E! on PIAX



 Developed an agent for enabling other PIAX agents to connect Live E! sensor stations by SOAP protocol



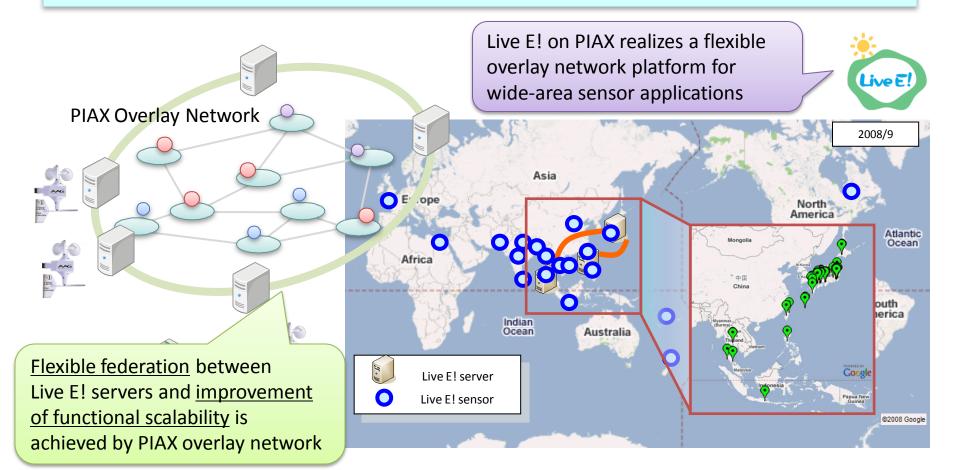




Deploying Live E! on PIAX



 For federating with PIAX overlay network, PIAX search agent will be installed on distributed servers of Live E! project

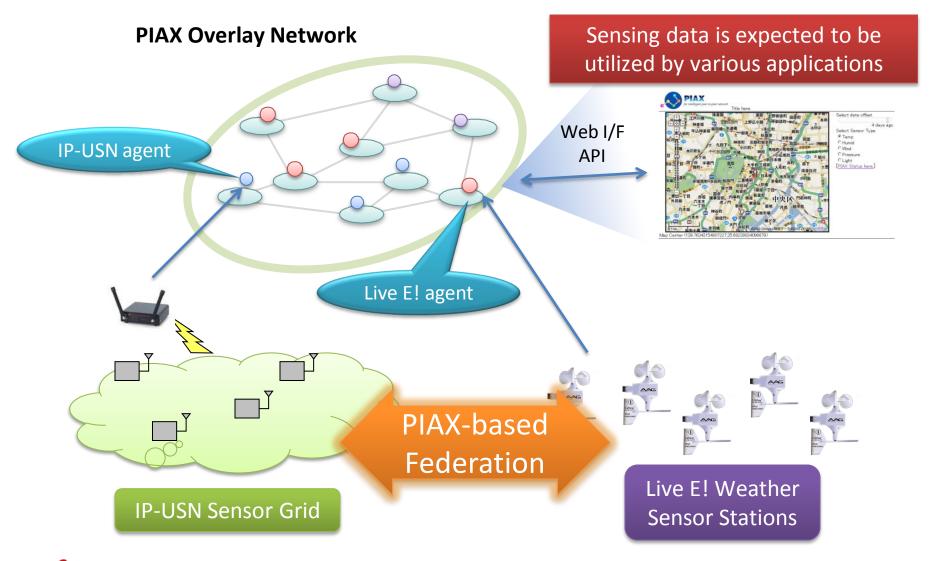






Federating IP-USN w/ Live E! on PIAX



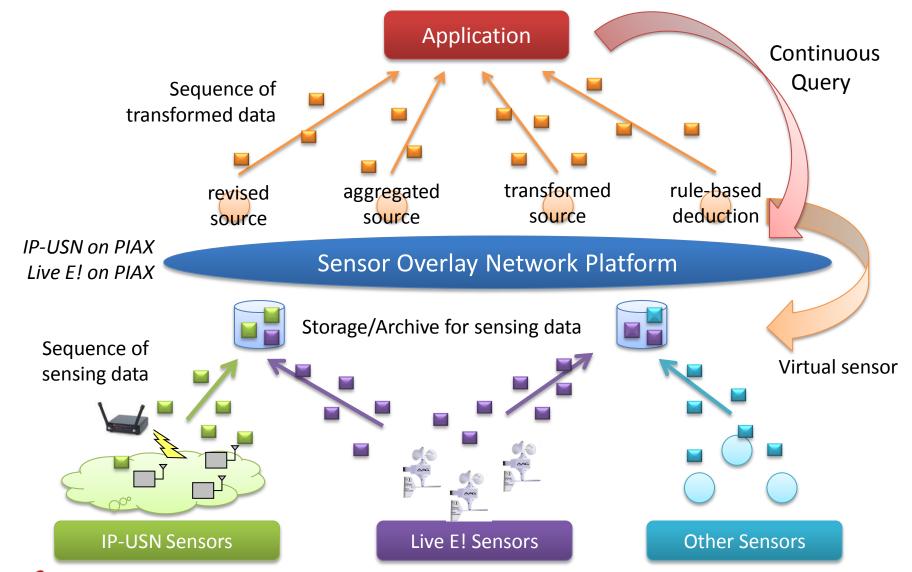






Towards Sensor Overlay Network Platform









Summary



- Introduction of Live E! Project
 - Issues for the federation
- Federating IP-USN & Live E! on PIAX
 - Live E! on PIAX
 - Sensor overlay network platform
- Appendix: Resources
 - Please refer to the following Web sites.
 - PIAX
 - http://www.piax.org/en/
 - Live E!
 - http://www.live-e.org/en/











:: APPENDIX ::





Our Plan for the Federation



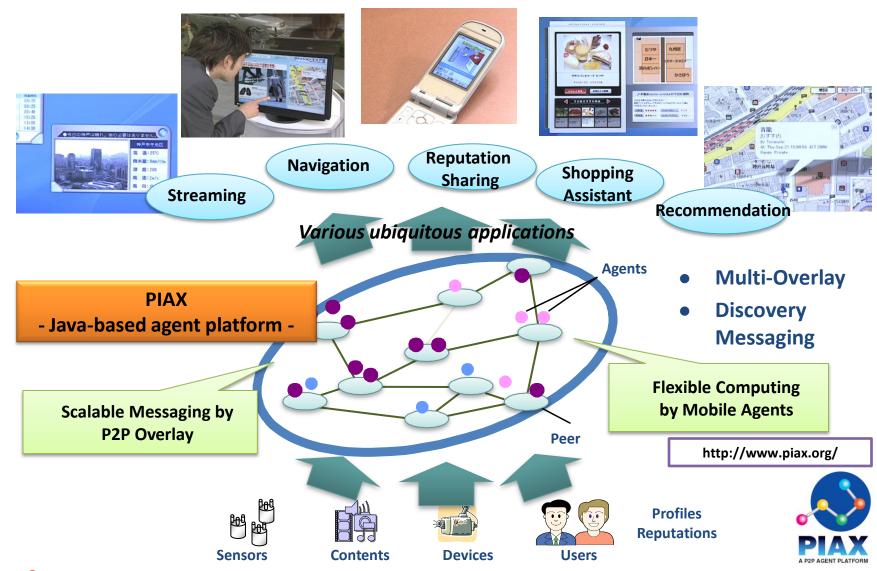
- Federating IP-USN & Live E! on PIAX
 - P2P agent platform "PIAX" has been developing to support loosely-coupled ubiquitous applications
 - Flexible collaboration is inadequate for the federation between the heterogeneous frameworks
 - PIAX overlay network will support:
 - Distributed P2P overlay network
 - Only force the operators to manage their own domain
 - Agent platform
 - Can conceal the meaning of sensing data and can adapt to the operators' policies
 - » Complement and prediction of data, conversion of the units, pub/sub support, access control etc...





PIAX: P2P Interactive Agent eXtensions



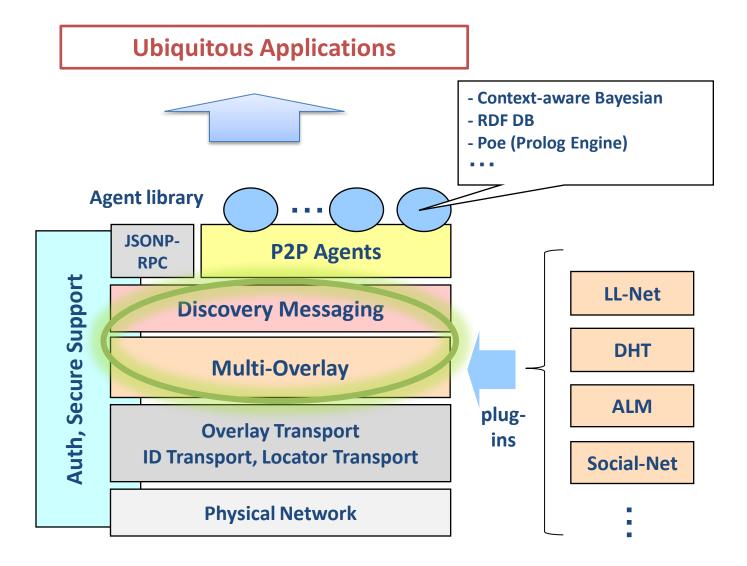






Architecture of PIAX







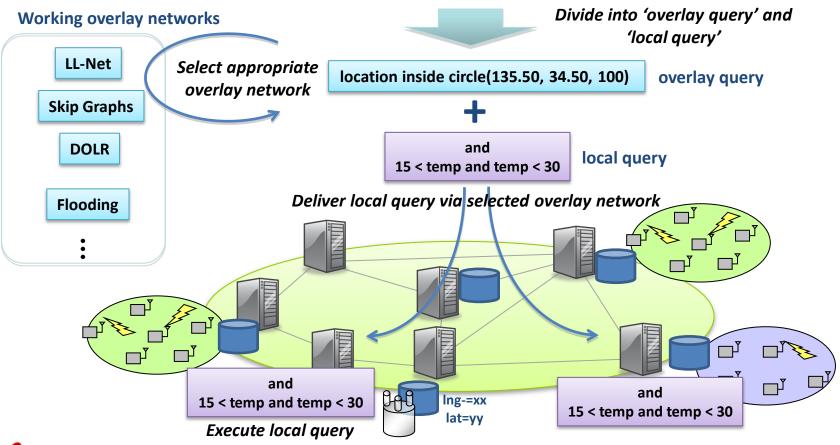


Discovery Messaging



 Discovery messaging layer encourages an application to send a query without considering multiple overlay networks implemented in PIAX

"location inside circle(135.50, 34.50, 100) and 15 < temp and temp < 30"







Multi-Overlay



- P2P common platform should support the varieties of the requirements of various ubiquitous applications
 - Each overlay network (e.g., unstructured, DHT) has own benefits

Pattern of a query	Appropriate overlay
Exact matching	DHT, DOLR, (Skip Graph)
Part matching	Skip Graph
Range (1 or N dimensions)	LL-Net (ZNet)
Others (ex. associative)	Flooding (unstructured)



- PIAX is designed to manage multiple overlay networks
 - Any overlay network can be plug-in, if necessary





Characteristics of PIAX



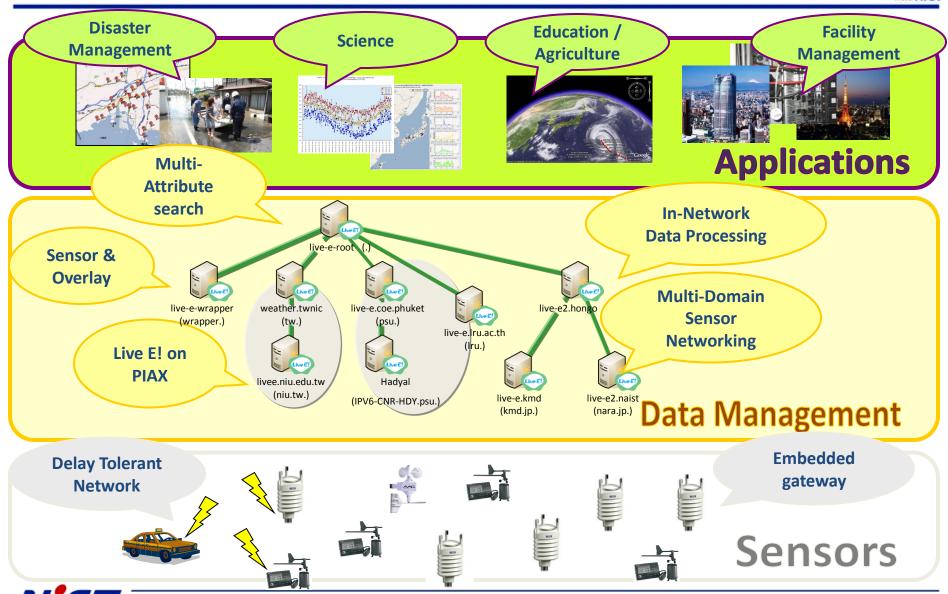
- Supports various discovery messaging
 - Exact matching, part matching, range search etc is supported
 - ALM (Application Level Multicast) is also supported
 - DHT, ALM and LL-Net (Location-based Logical Network) is implemented, and they are selected based on a query
- Low cost
 - Query cost is similar to the other P2P frameworks
 - Current overlay networks are implemented on <u>Multi-key</u> <u>Skip Graph (MKSG)</u>
 - MKSG is faster than the original Skip Graph
 - Routing table can be minimized though various discovery messaging is supported





Live E! Project







Ignored issues



- 1. Message distribution for collecting data
 - Operating policy of SNs is different because environment and operators are different, so collecting data among SNs will cause a problem
 - Collecting sensing data constantly for observing the transition of data is inefficient

