OMNI: an Overlay Mobile ad-hoc Network at the edge of the Internet

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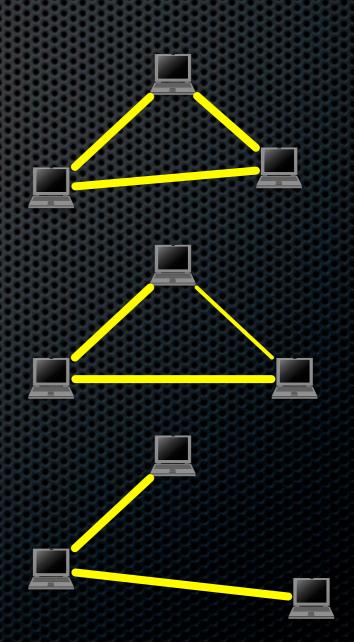


Motivation

We would like to deal with rapidly changing networks in a universal way

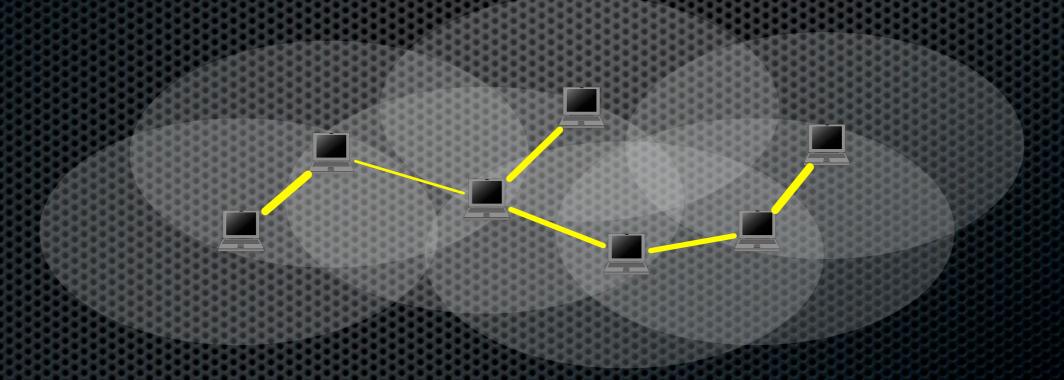
Changing Networks?

- Links change
 - in quality
 - in existence
- Examples of such networks
 - Mobile Ad-Hoc Networks
 - Mobile Infrastructure Networks



Mobile Ad-Hoc Network

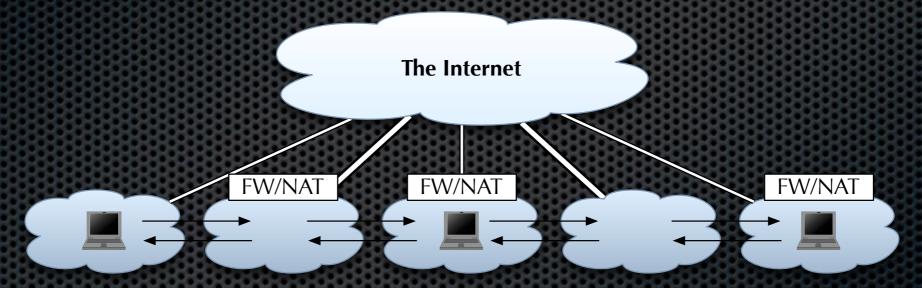
Nodes with wireless network interfaces move around



 Wireless links are dependent on the distance between communicating nodes

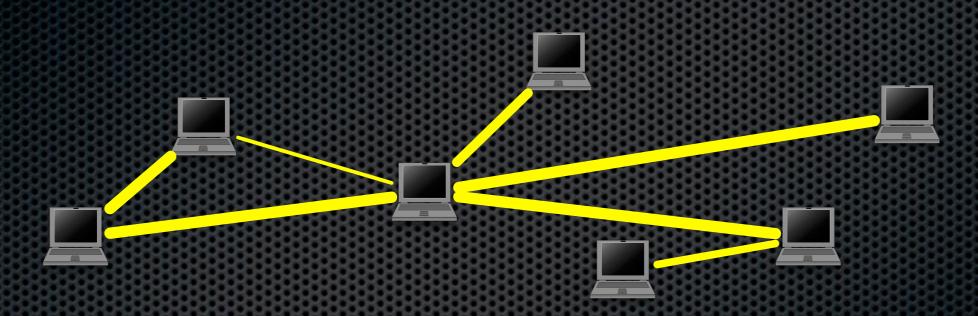
Mobile Infrastructure Network(1)

Nodes move among subnetworks which are connected to the Internet



- Subnetworks have different characteristics
 - FWs/NATs might be installed in the entrance
 - the uplink might be broadband or narrowband

Mobile Infrastructure Network(2)



- If a node moves to another subnetwork, it changes its IP address
 - therefore, the existing links are broken if the node cannot advertise the new address to the other node

Problem Statement

- Although these networks have similar characteristics,
 - we have to deal with them separately
 - we have to modify applications for each of them

Proposal

Build a Virtual Private Network over Changing Networks

OMNI Architecture

Application

Transport

Logical Network

Logical Link

Transport

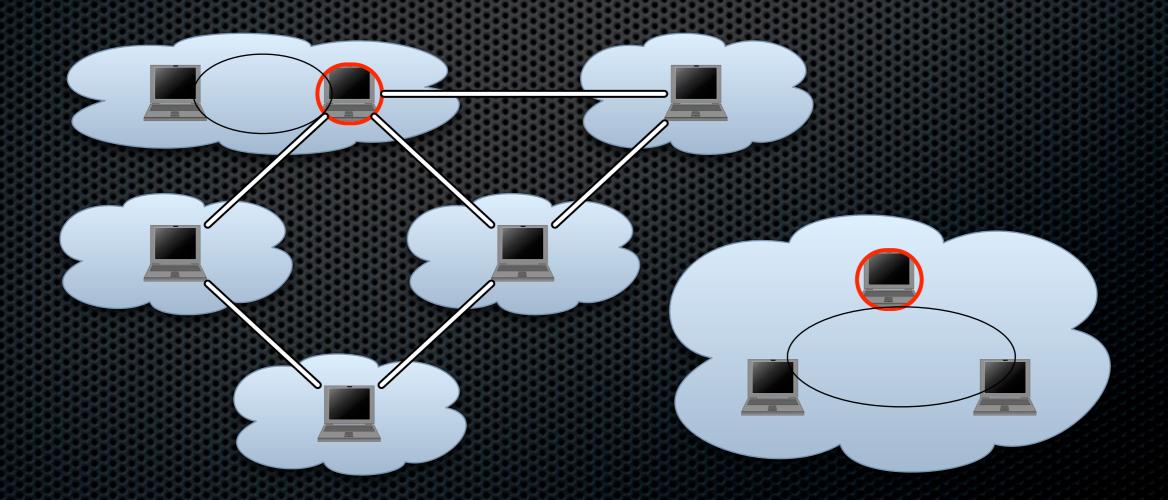
Network

Link

- Extend the hierarchical structure of the Internet by adding
 - Logical Link Layer
 - Logical Network Layer

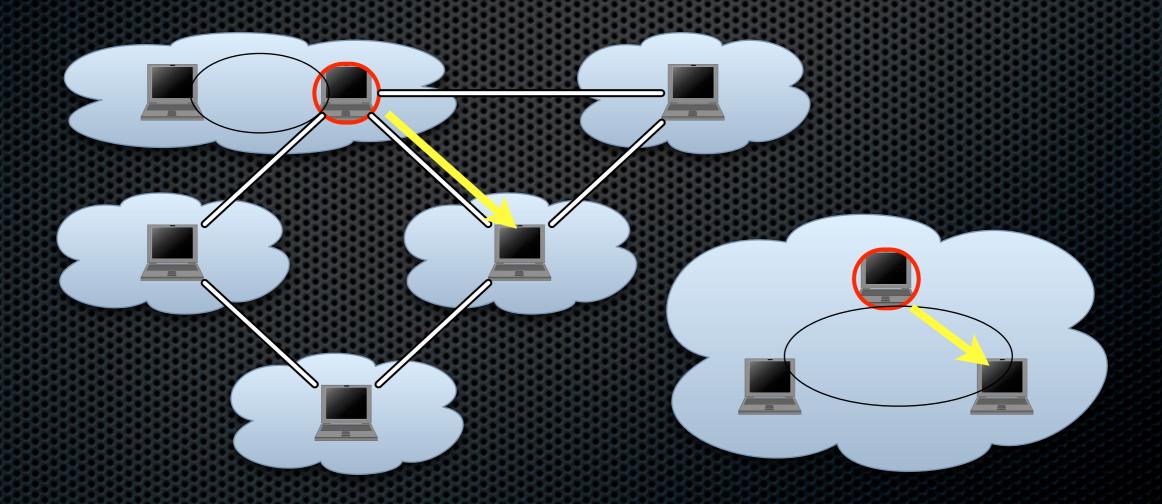
Logical Link(1)

The logical link layer hides the implementation of different types of links and shows the same interfaces (unicast, multicast, receive)



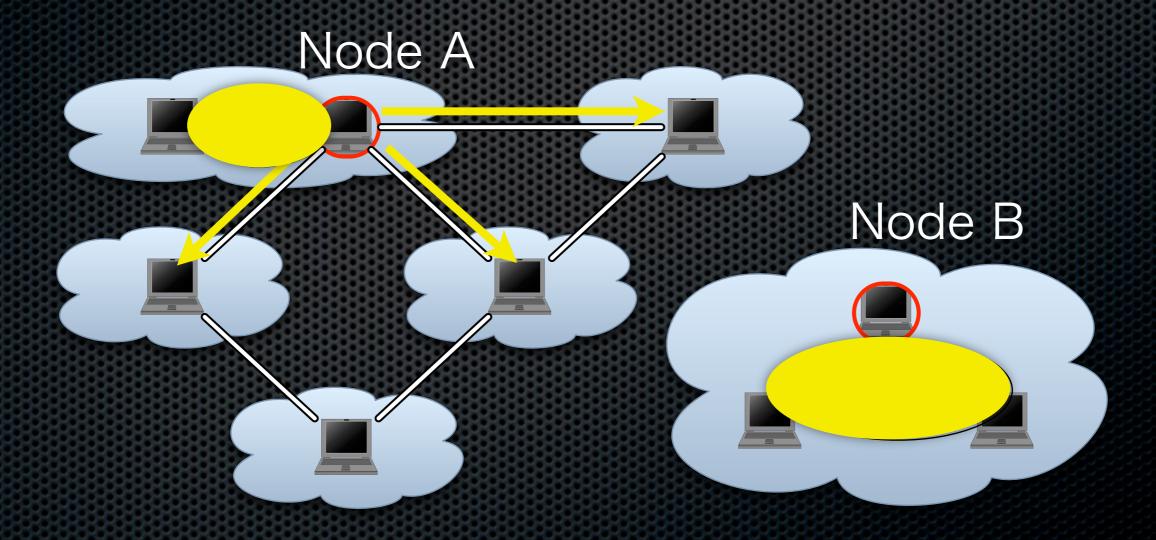
Logical Link(2)

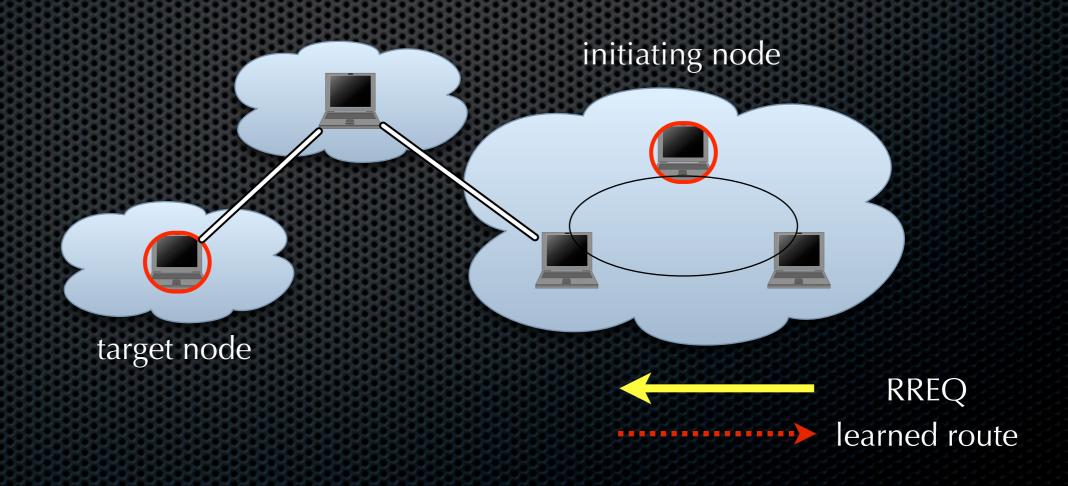
Unicast transmission

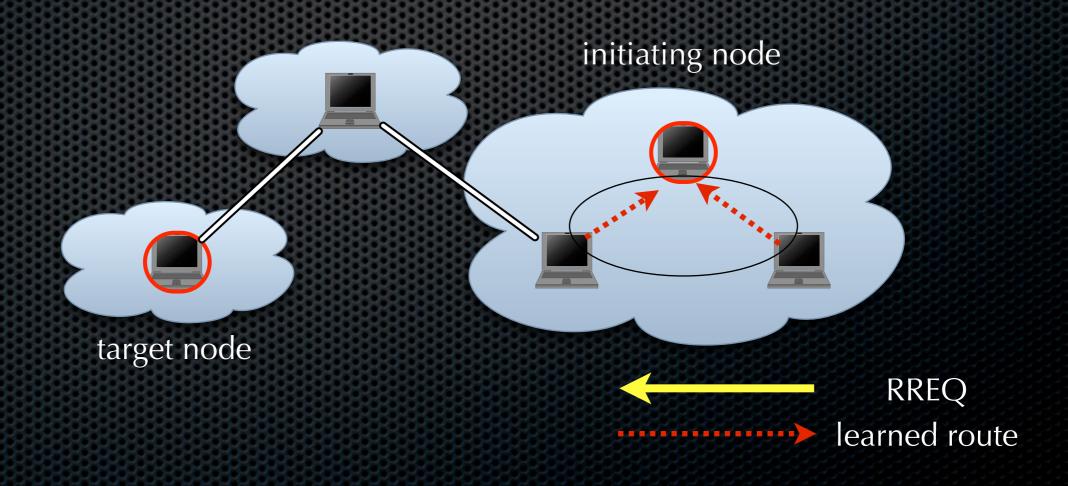


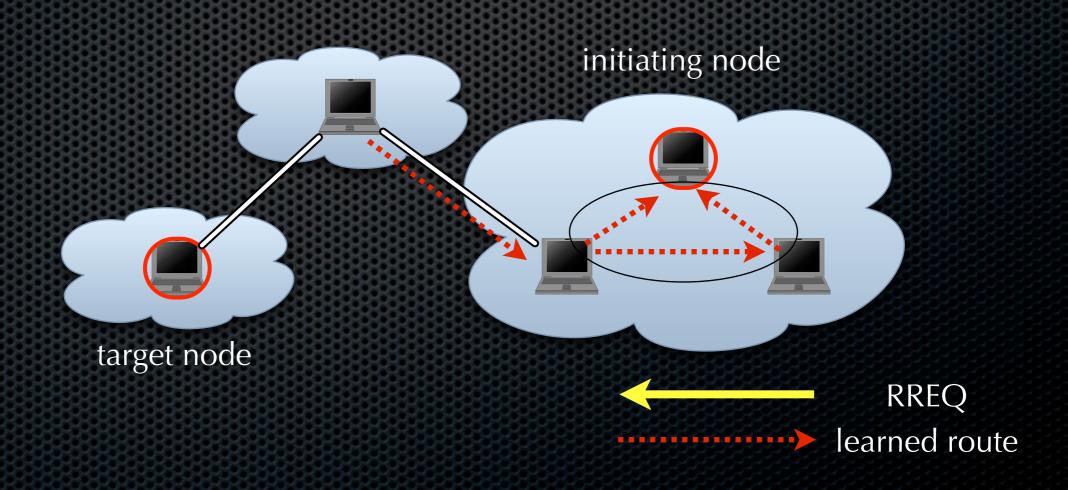
Logical Link(3)

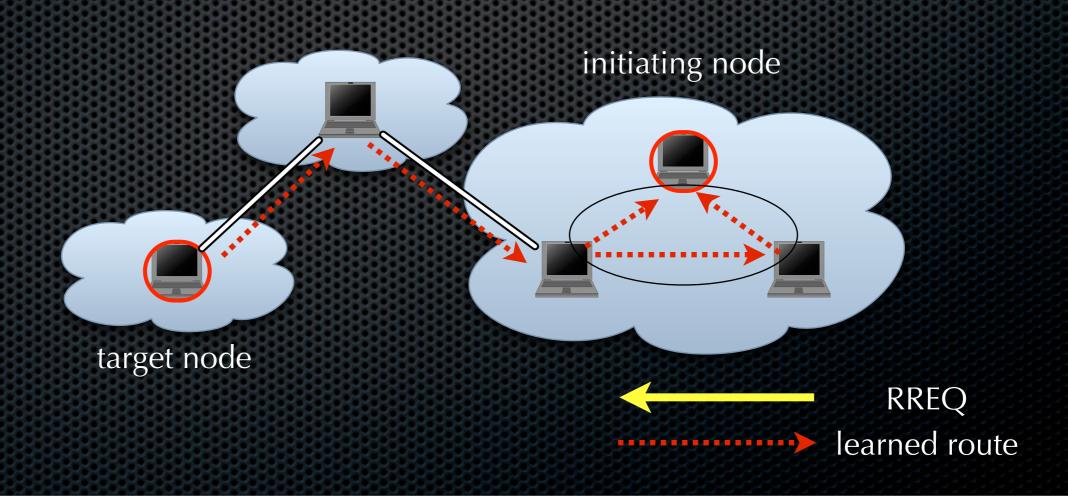
Multicast

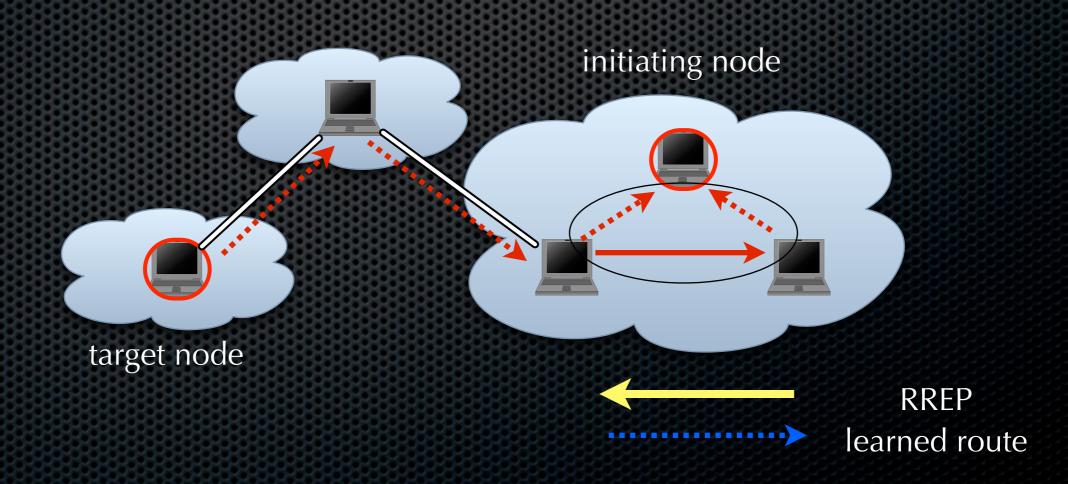


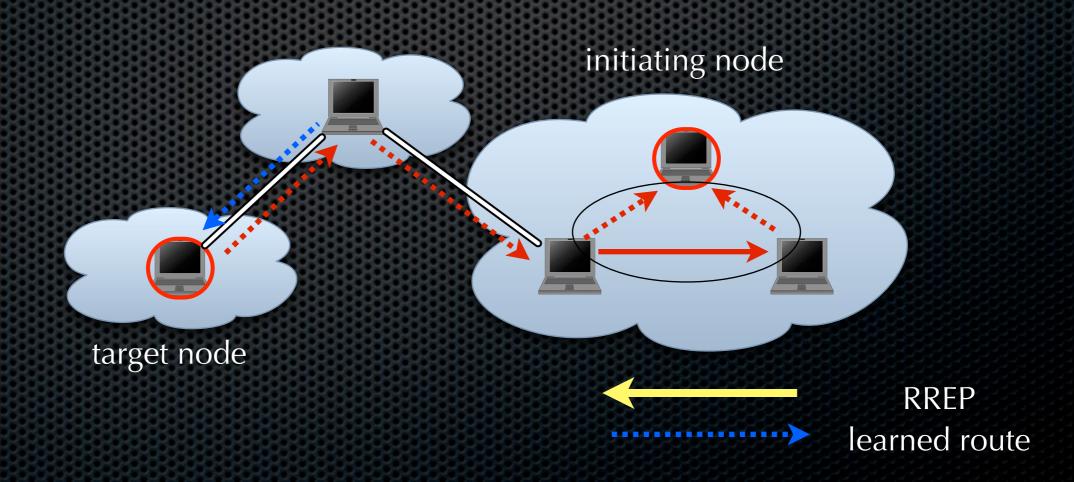


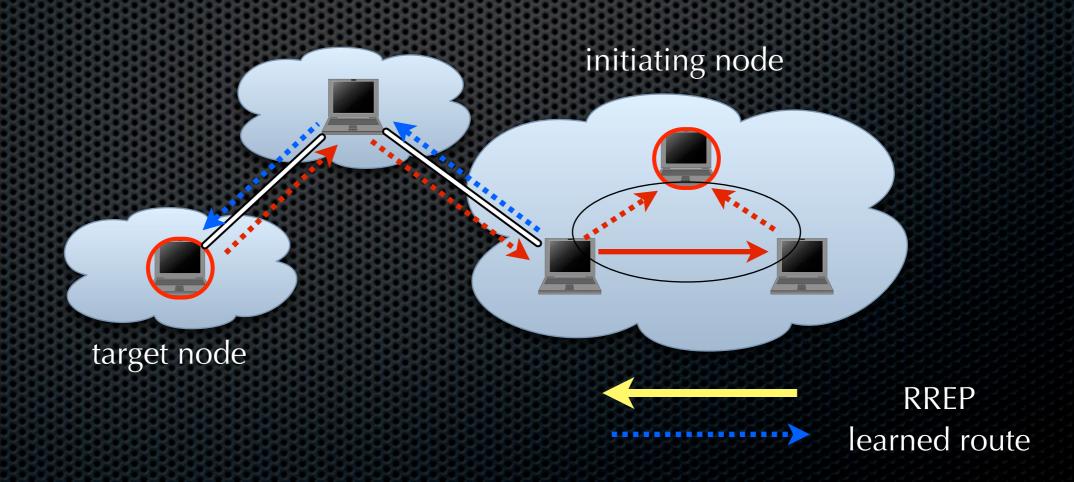


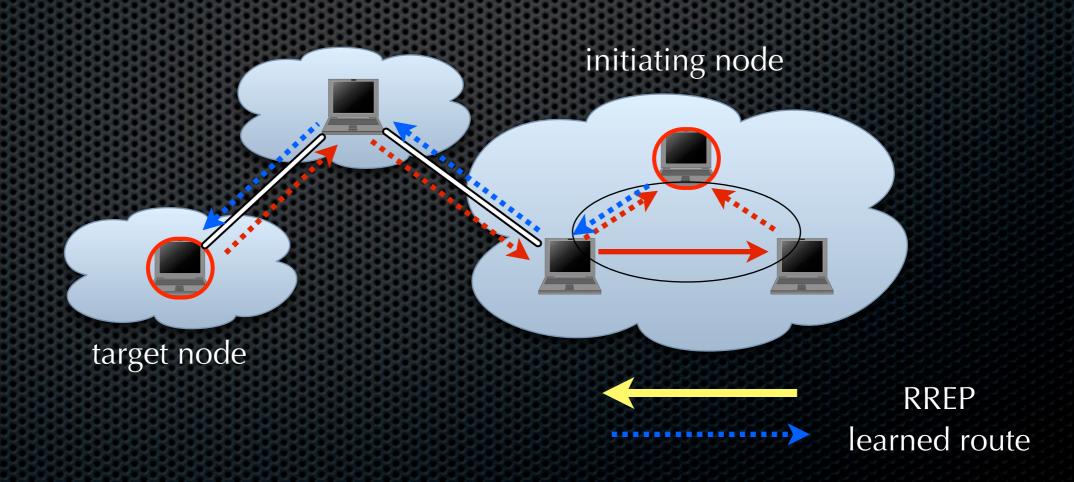




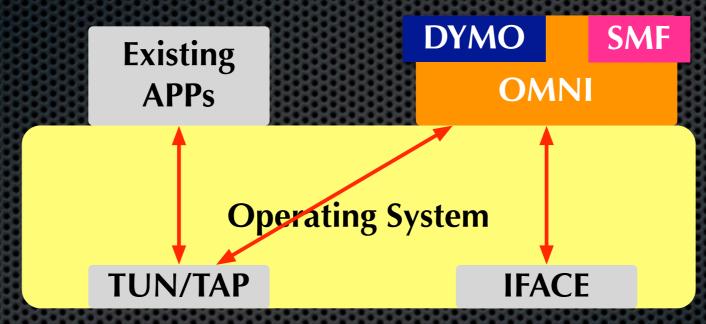








Implementation



- We have implemented
 - the logical layers in the user space through TUN/ TAP devices
 - DYMO and SMF in the logical network layer

Conclusion

 OMNI is an architecture to handle different types of rapidly changing networks

We will run experiments in practical scenarios and analyze the data

Thank you!

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