

# Mobility Entropy and Message Routing in Community-Structured Delay Tolerant Networks



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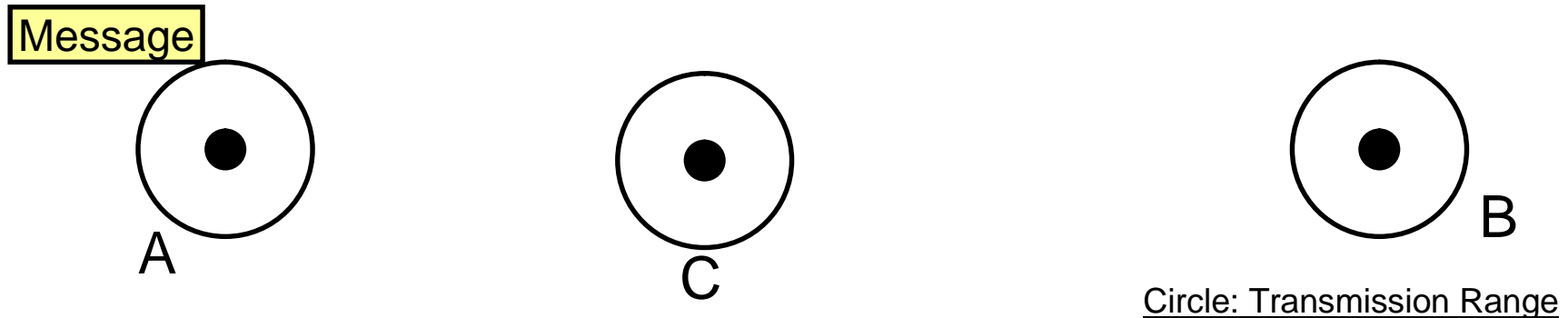
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12<sup>th</sup>-16<sup>th</sup> January 2009. Beijing, China.

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- Introduction
- Mobility Entropy and Routing
- Potential-Based Approach
- Evaluation
- Conclusion

# Introduction

- Message delivery in DTNs



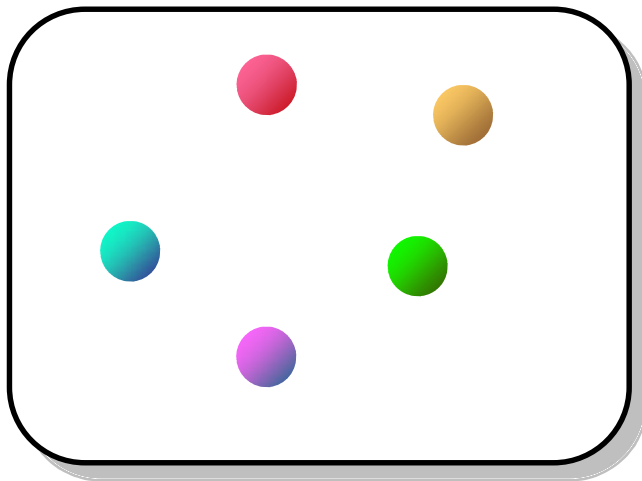
- How can they manage routing, when 100 nodes?
- A large number of node mobility patterns
- Contribution of this work:
  - Mobility Entropy, Community-Structured Environment (CSE)
  - Potential-based Entropy Adaptive Routing (PEAR)

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- Introduction
- **Mobility Entropy and Routing**
- Potential-Based Approach
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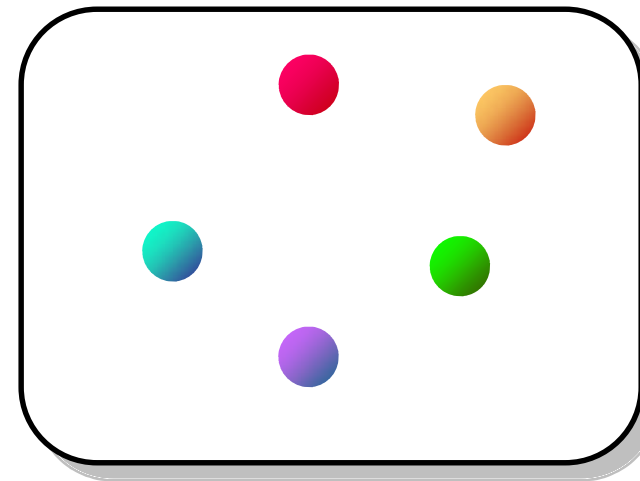
# Mobility Entropy and Message Routing

- Mobility Entropy represents uniformity of node distribution.



Small Entropy

- Locally Distributed
- Contact with only a small set of nodes
- **Message Delivery by Routing**



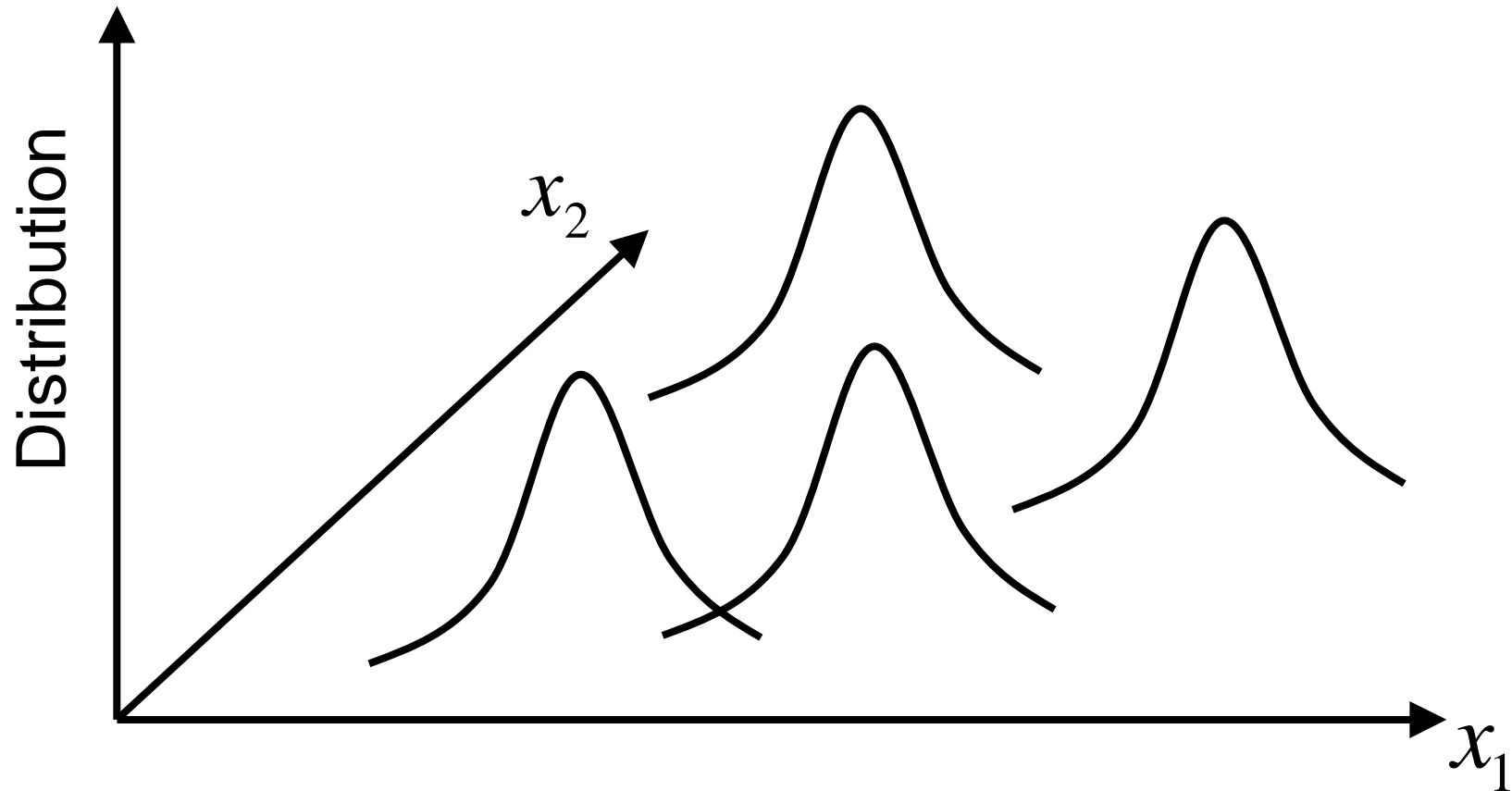
Large Entropy

- Widely Distributed
- Contact with many nodes
- **Message Delivery by Mobility**

# Distribution of Nodes

## Small Entropy Case

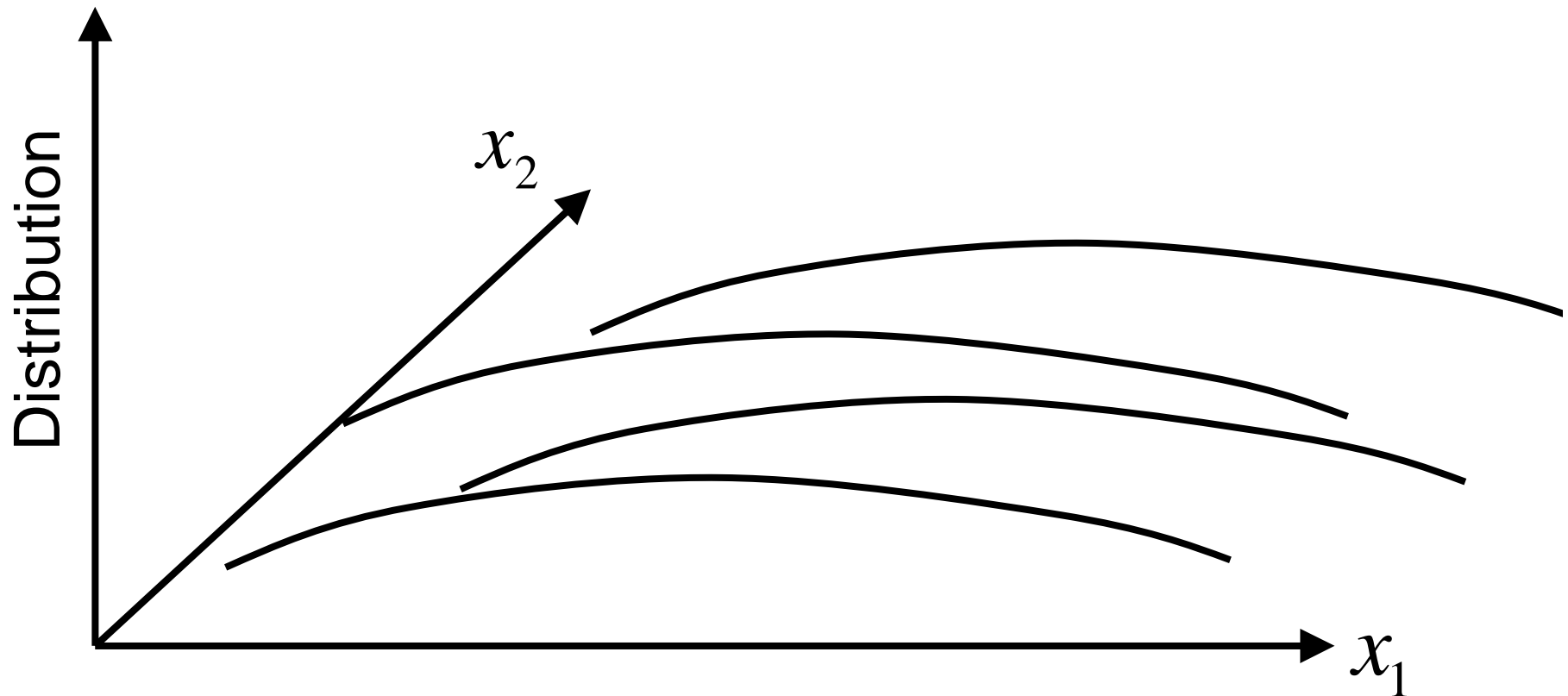
- Short overlapping of node distribution  
→ Small Contact Areas



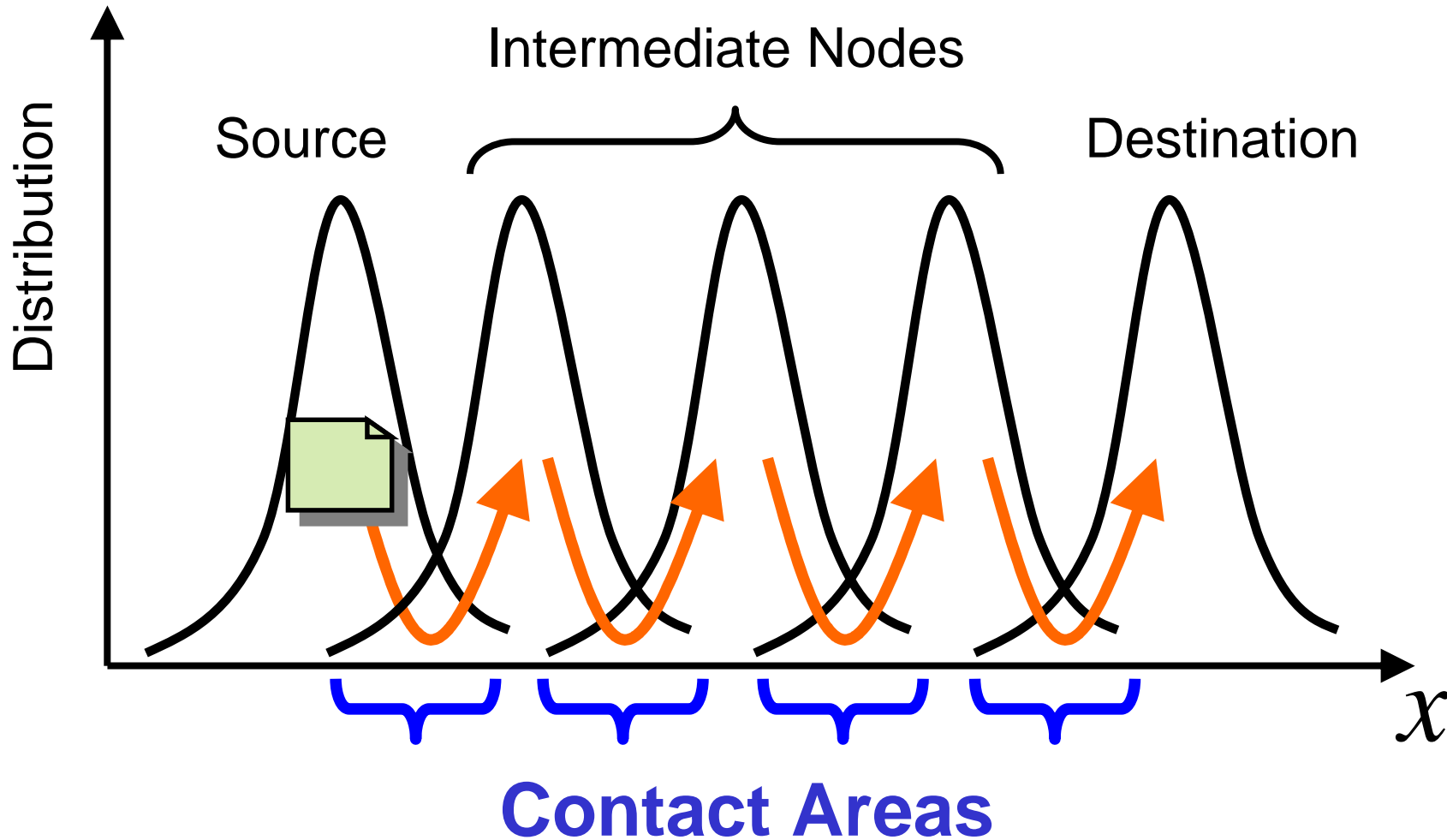
# Distribution of Nodes

## Large Entropy Case

- Long overlapping of node distribution  
→ Large Contact Areas

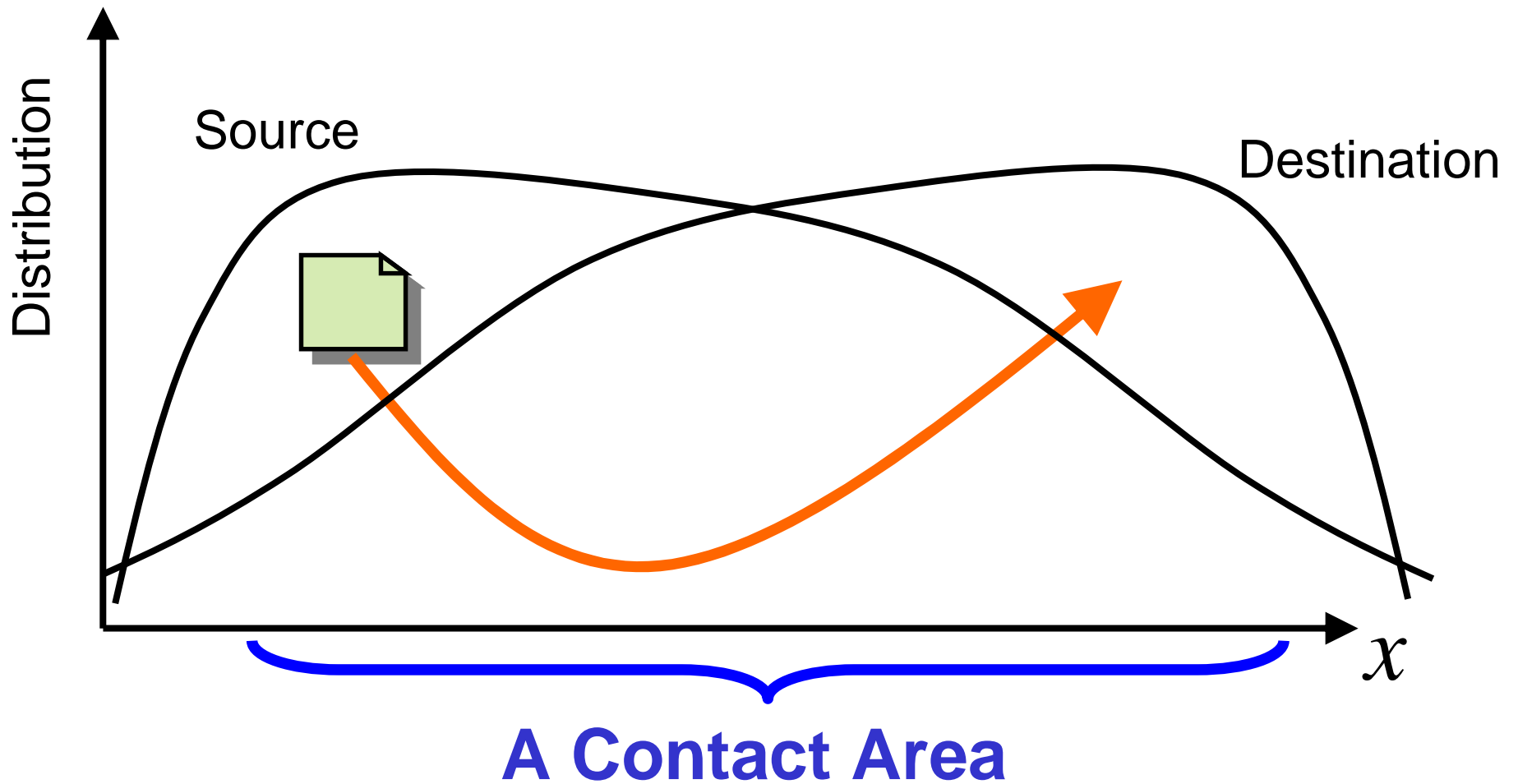


# Message Delivery Small Entropy Case





# Message Delivery Large Entropy Case

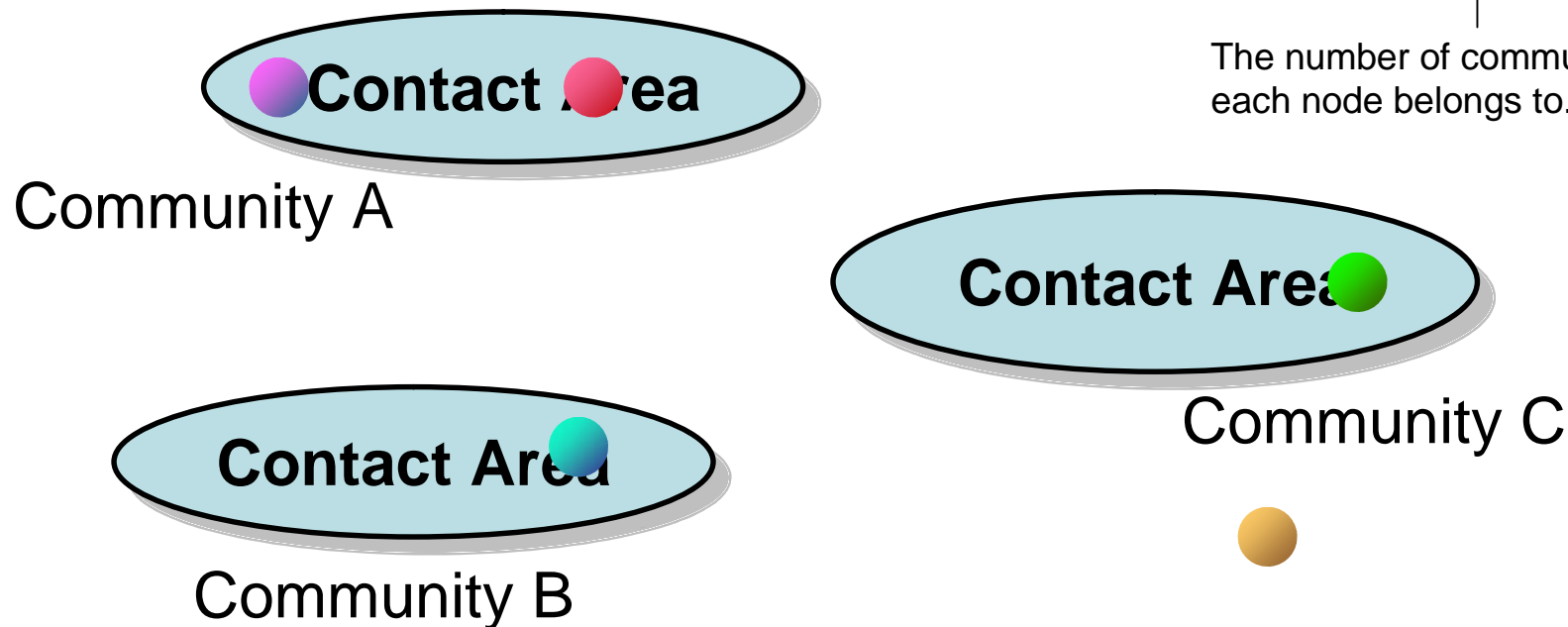


# Community-Structured Environment (CSE)

1. Nodes can communicate with each other when they are in the same community.
2. Nodes move among predefined community set repeatedly.
3. Mobility entropy is given by the number of communities a node belongs to.

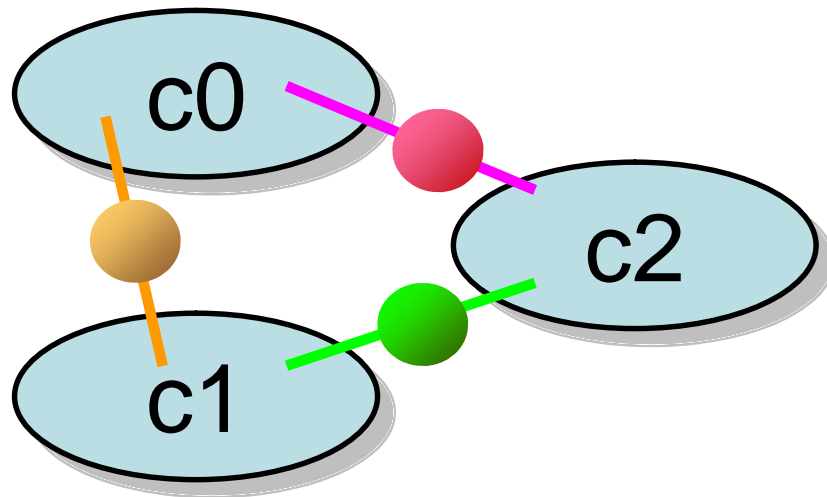
$$\text{Mobility Entropy} = \log_2 \Omega$$

↑  
The number of communities  
each node belongs to.



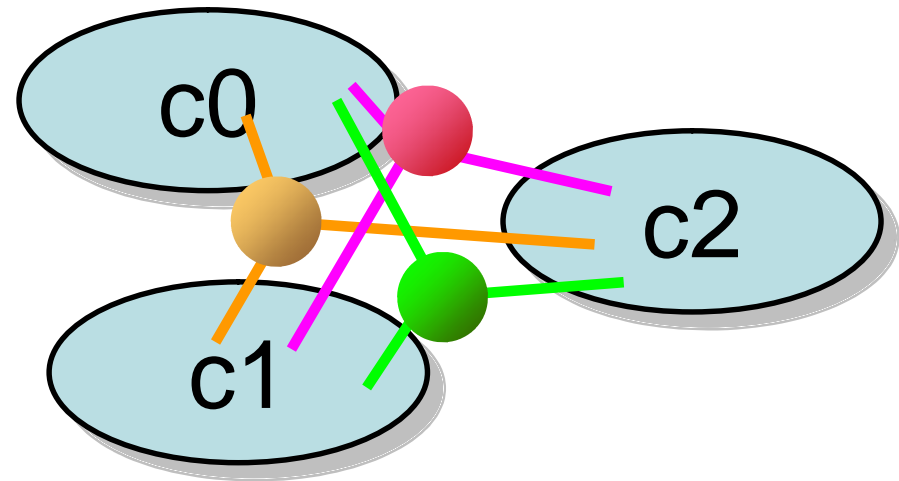
# CSE and Mobility Entropy

If every node belongs to 2 communities.



Mobility Entropy  
 $= \log_2 2$

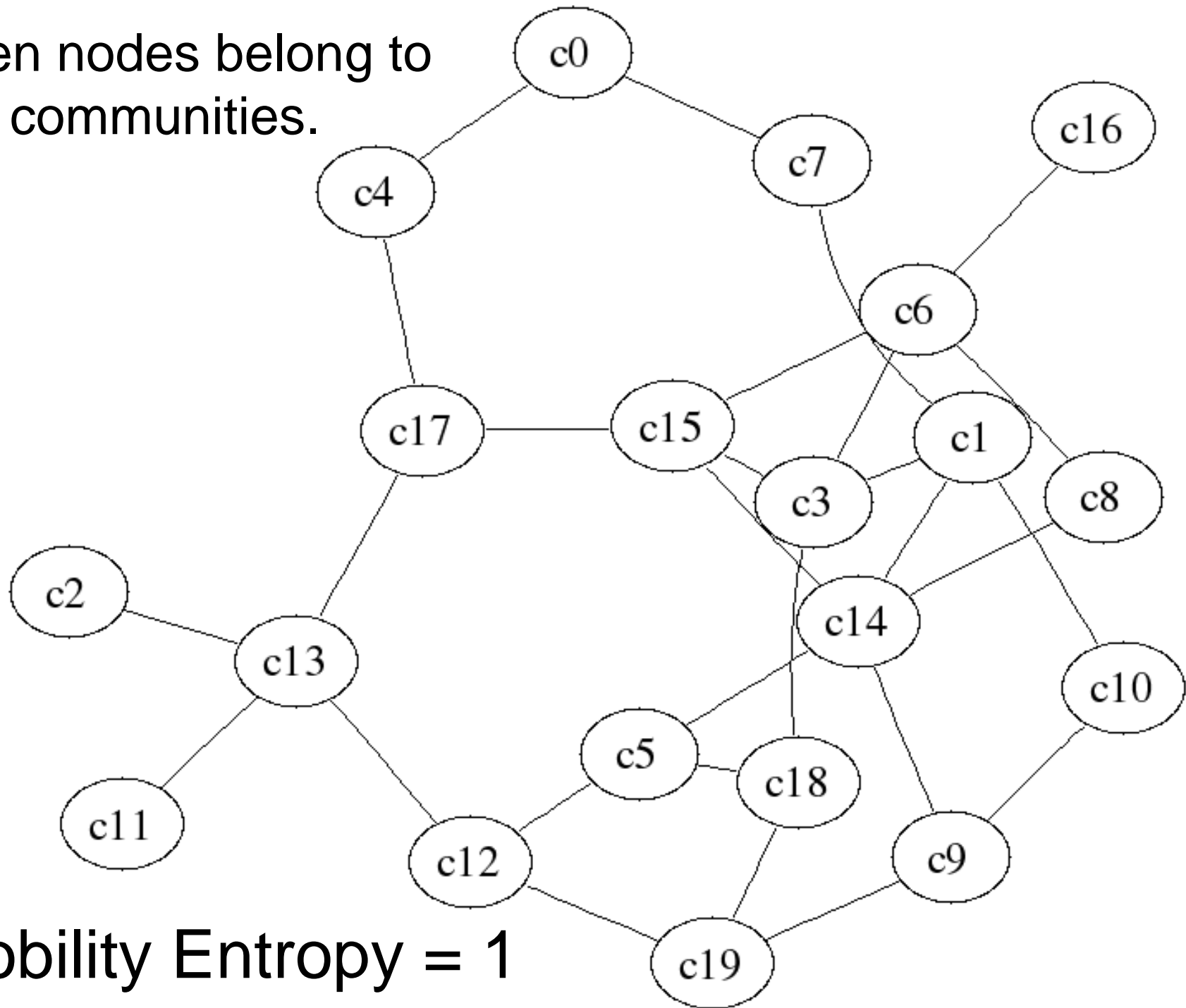
If every node belongs to 3 communities.



Mobility Entropy  
 $= \log_2 3$

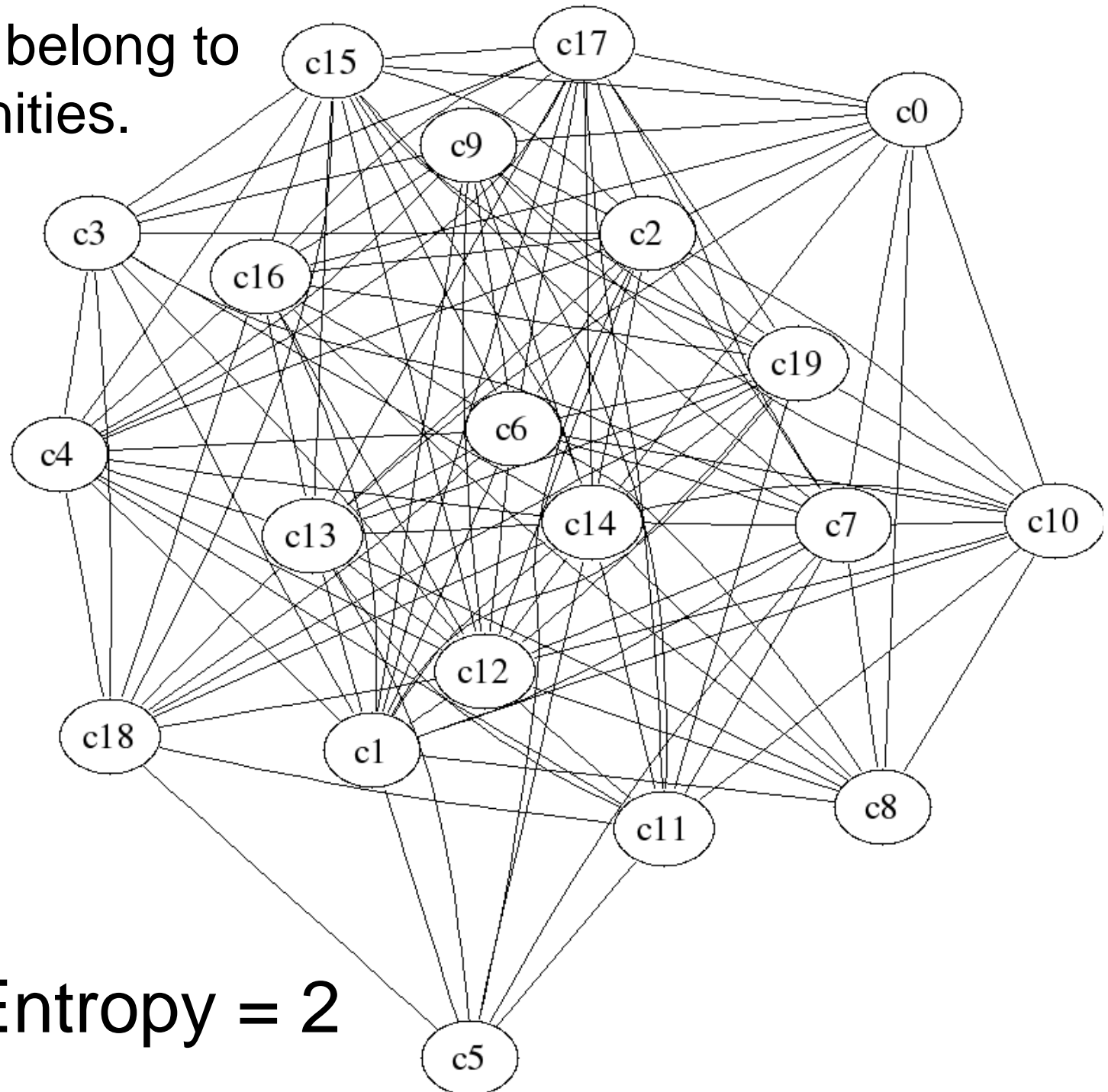
$<$

When nodes belong to **two** communities.



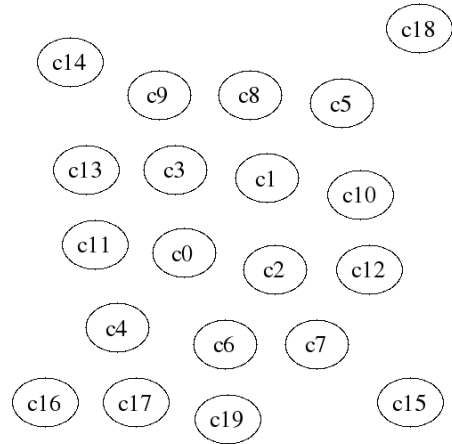
Mobility Entropy = 1

When nodes belong to **four** communities.

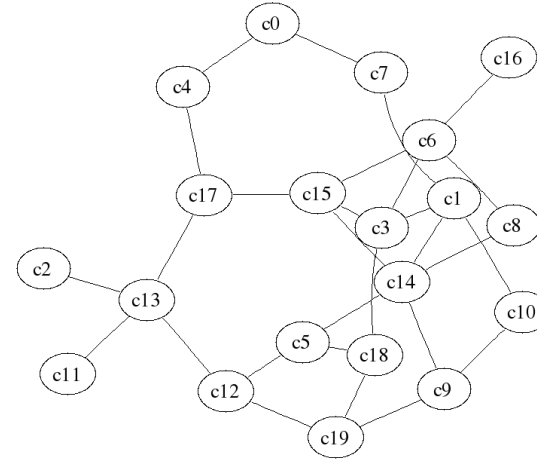


Mobility Entropy = 2

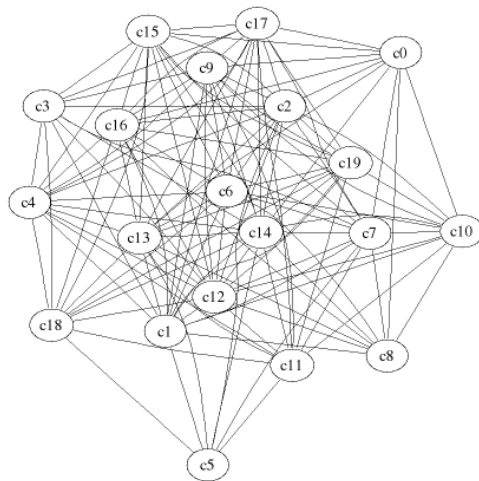
# CSE and Mobility Entropy



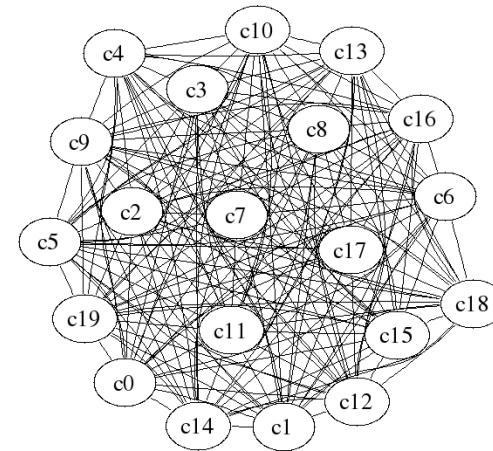
Mobility Entropy = 0



Mobility Entropy = 1



Mobility Entropy = 2

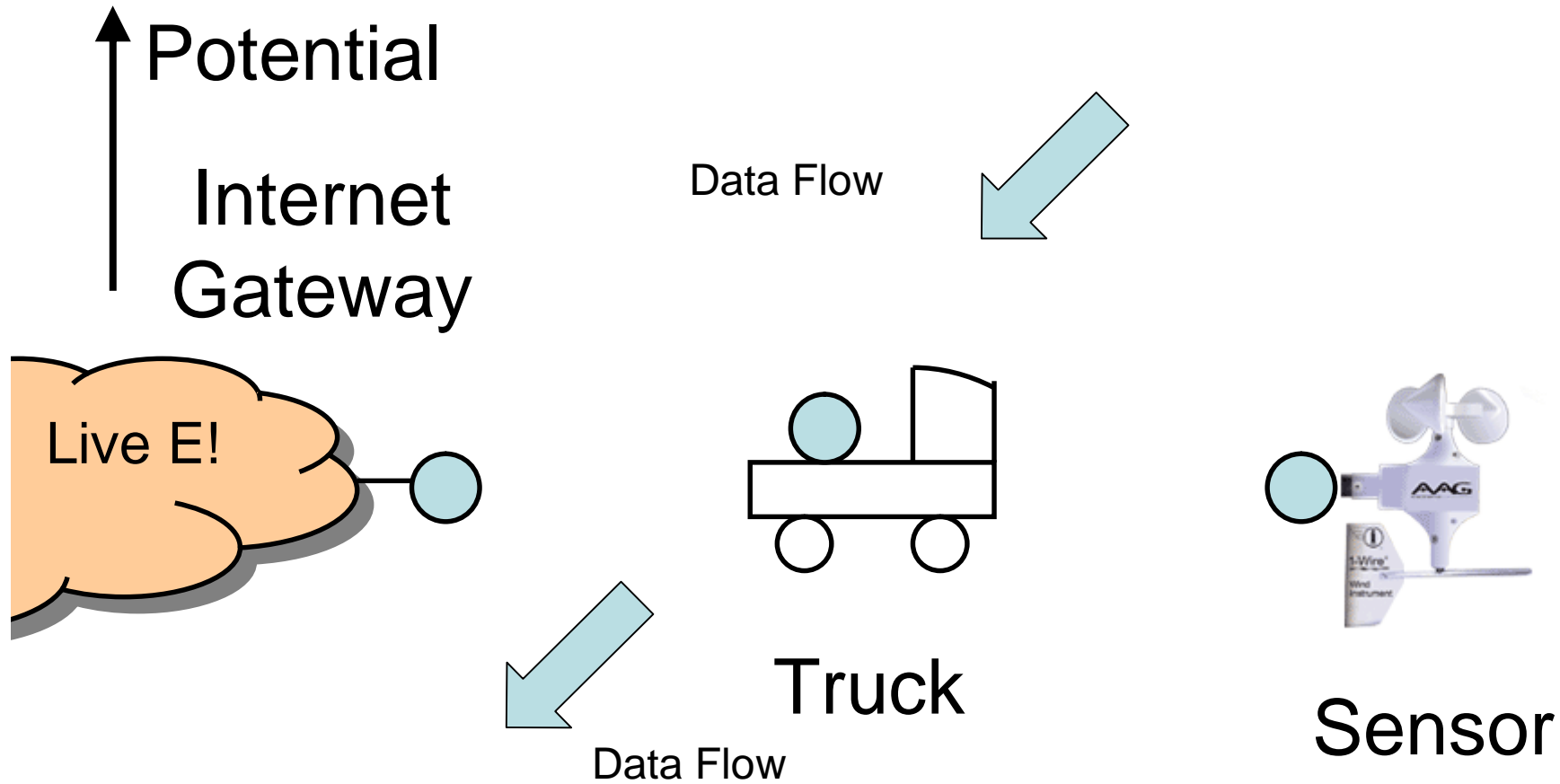


Mobility Entropy = 3

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# Potential-Based Routing

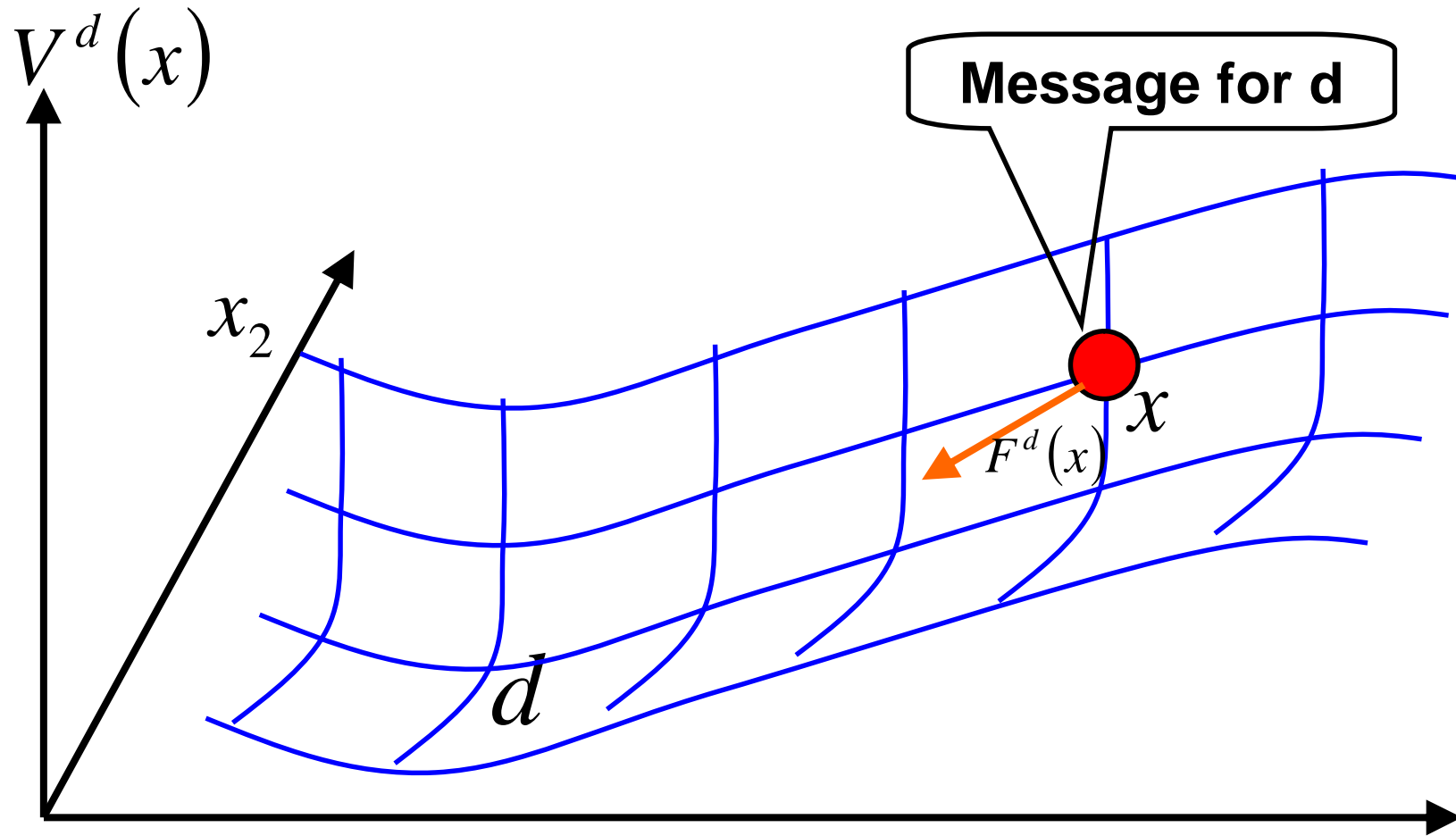


To deliver sensor readings to the Internet GW

● : Wireless Device



# Message Forwarding in Potential-Based Routing



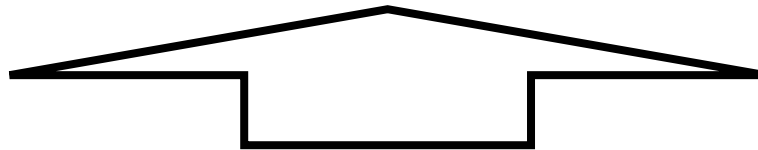
A message goes down the curve until it reaches the destination.  $x_1$

# How to develop potential-field in PEAR

## Potential-Field Construction

$$V^d(n, t+1) = V^d(n, t) + D \min_{k \in nbr(n)} \{V^d(k, t) - V^d(n, t)\} + \rho$$

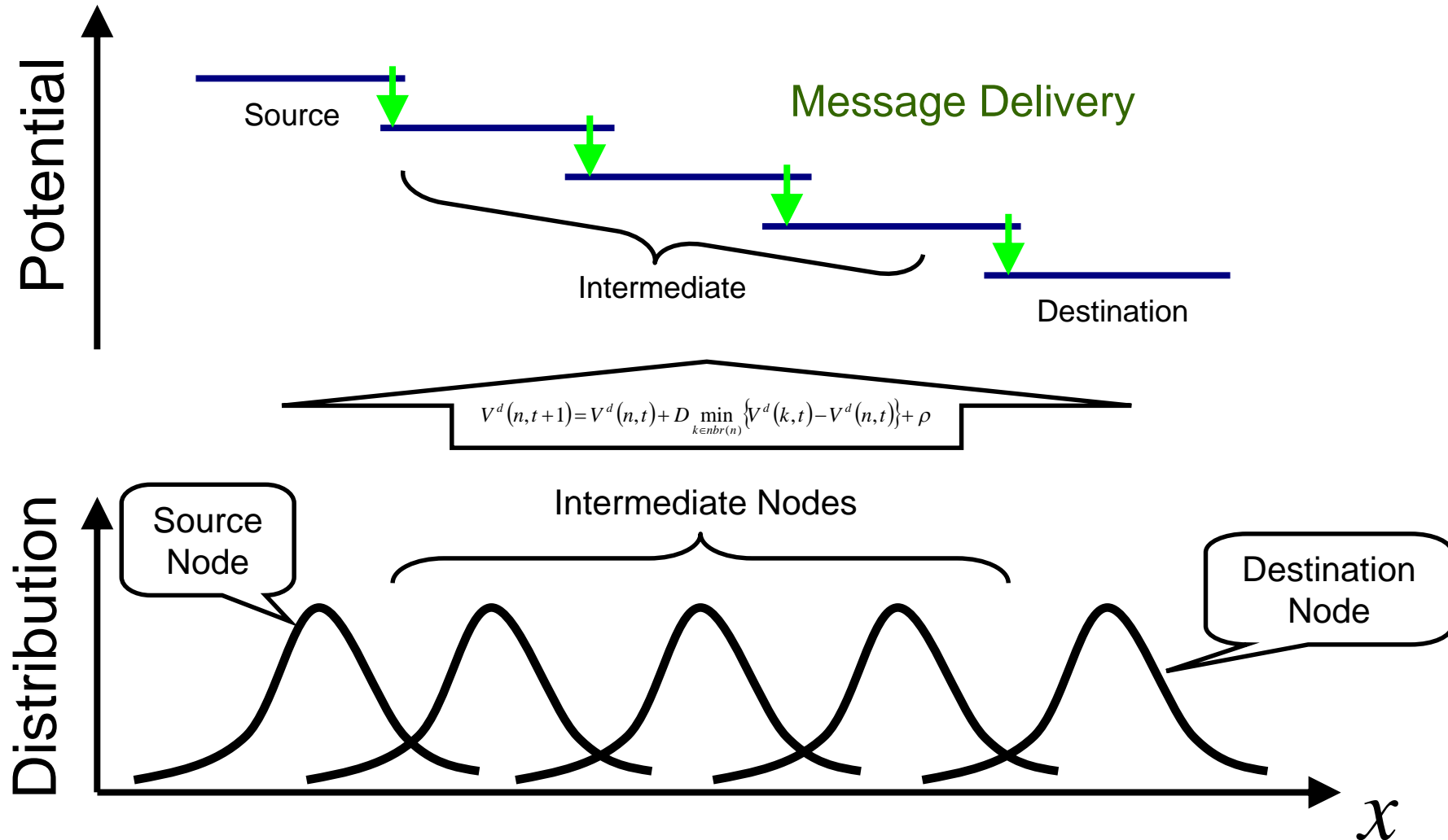
Boundary Condition  $\forall n \in N, (V^d(n, 0) = 0)$   $D(> 0), \rho(> 0)$  *const.*  
 $\forall t, (V^d(d, t) = 0)$



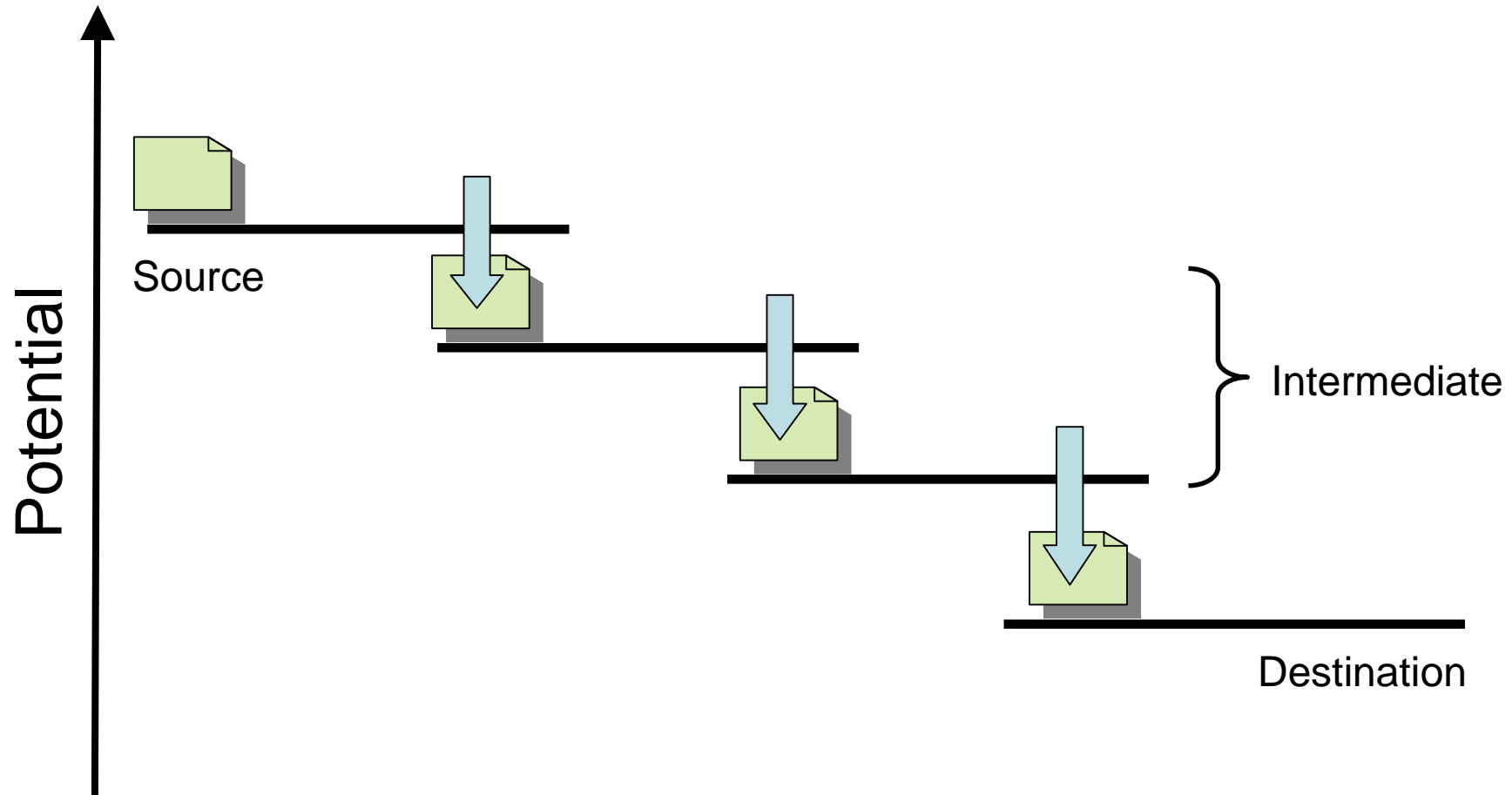
## Diffusion Equation

$$V^d(n, t+1) = V^d(n, t) + D \sum_{k \in nbr(n)} \{V^d(k, t) - V^d(n, t)\}$$

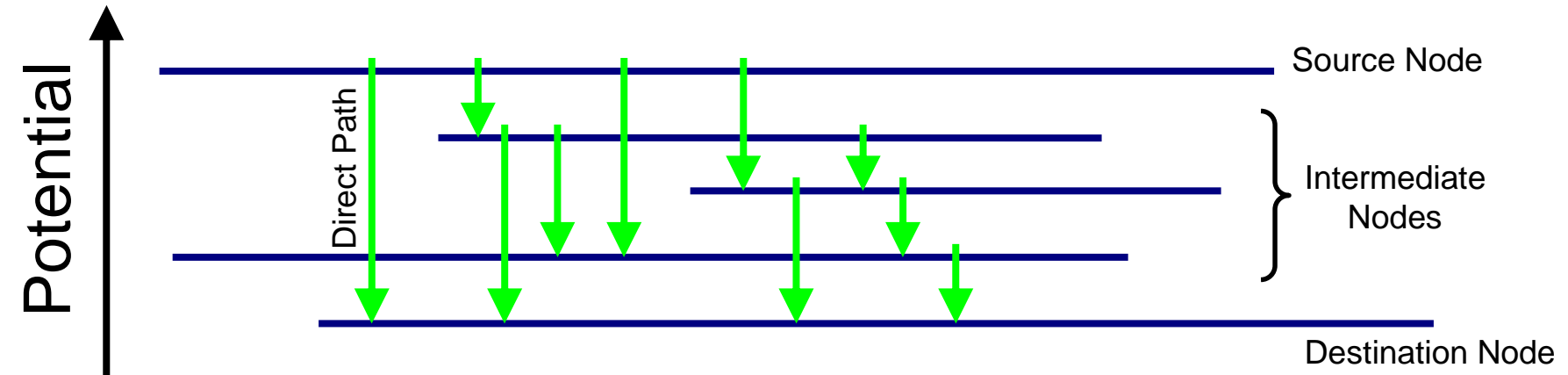
# Potential and Message Routing Small Entropy Case



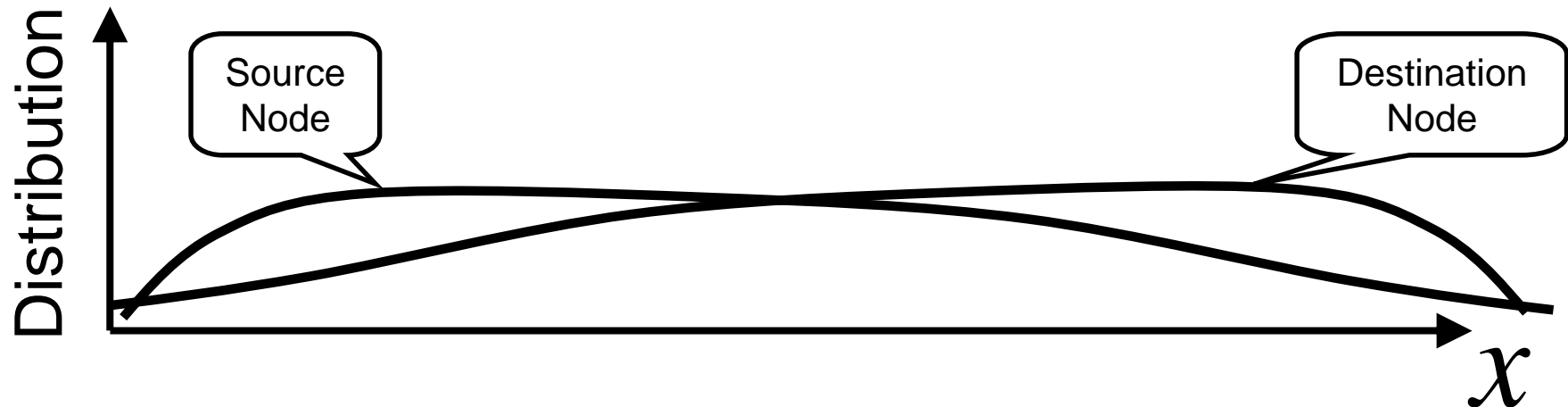
# Message Delivery by PEAR Small Entropy Case



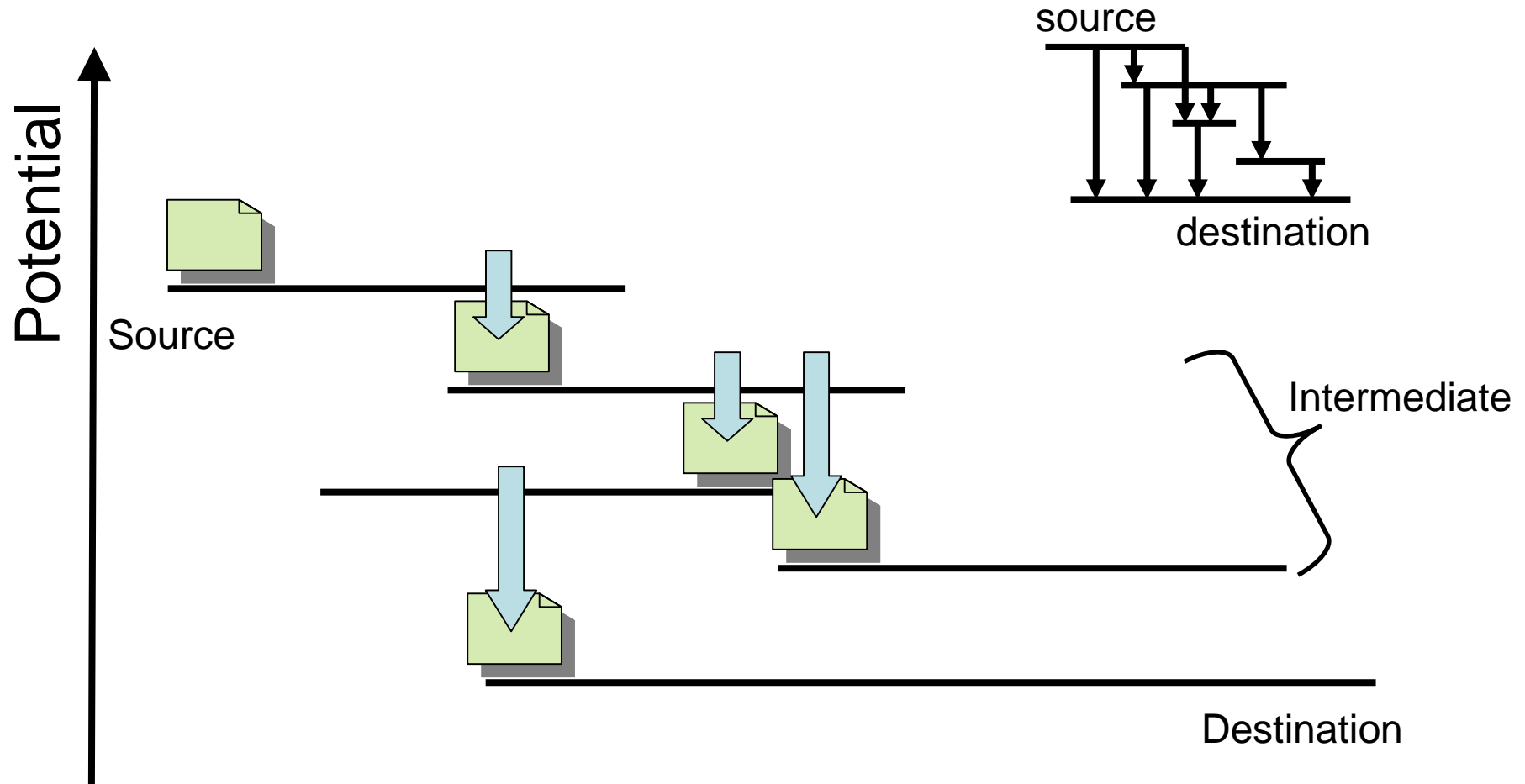
# Potential and Message Routing Large Entropy Case



$$V^d(n, t+1) = V^d(n, t) + D \min_{k \in \text{nbr}(n)} \{V^d(k, t) - V^d(n, t)\} + \rho$$



# Message Delivery by PEAR Large Entropy Case



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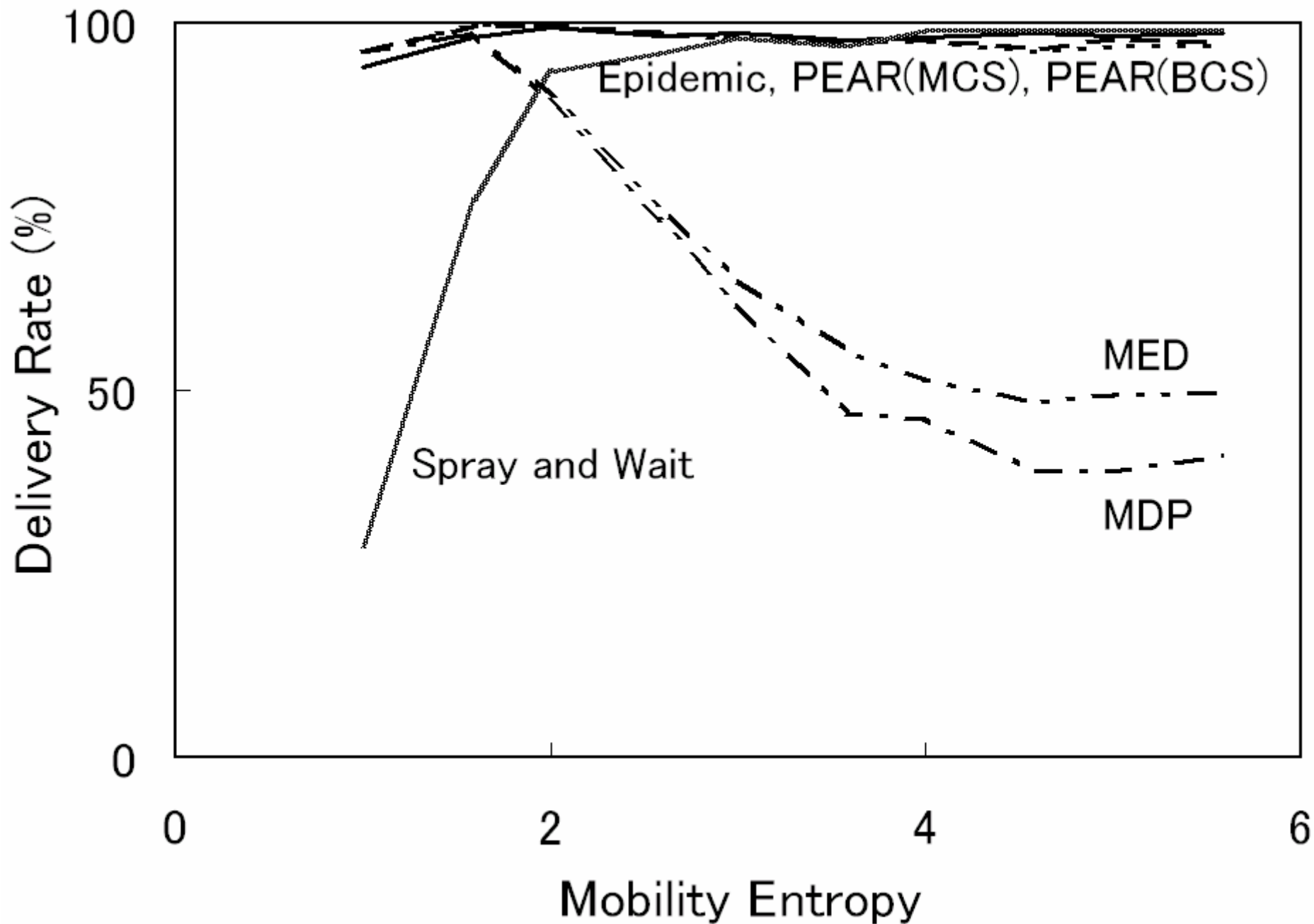
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# Evaluation

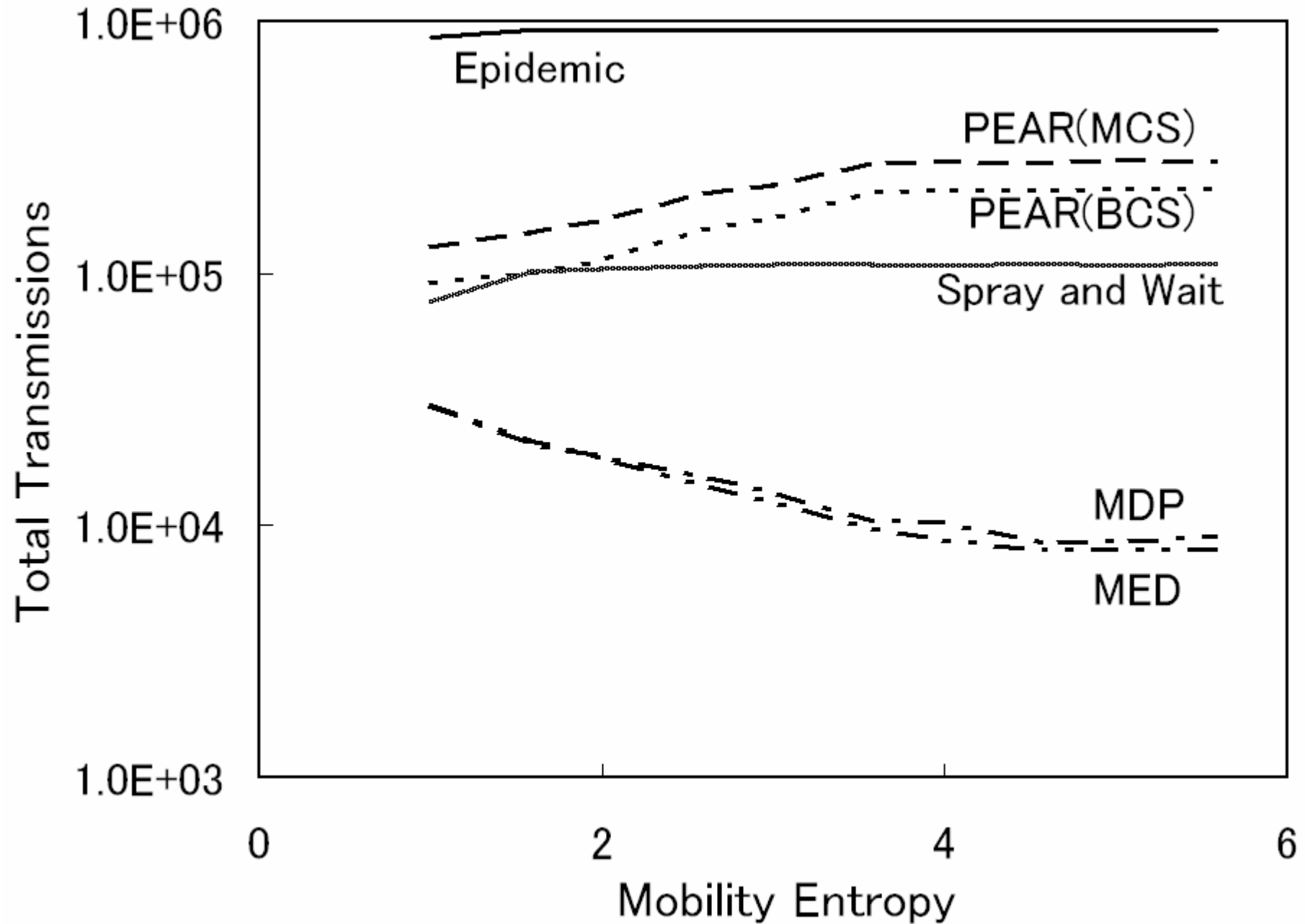
- Evaluation of Delivery Rate and Total Transmissions on Mobility Entropy
- PEAR in comparison with:
  - Epidemic Routing
  - Spray and Wait
  - Link-State Routing
    - Minimum Expected Delay (MED)
    - Maximum Delivery Probability (MDP)
- Java-based CSE simulator
  - Ignored: link-bandwidth, radio properties, message-partitioning, storage size, etc...



# Delivery Rate



# Total Message Transmissions



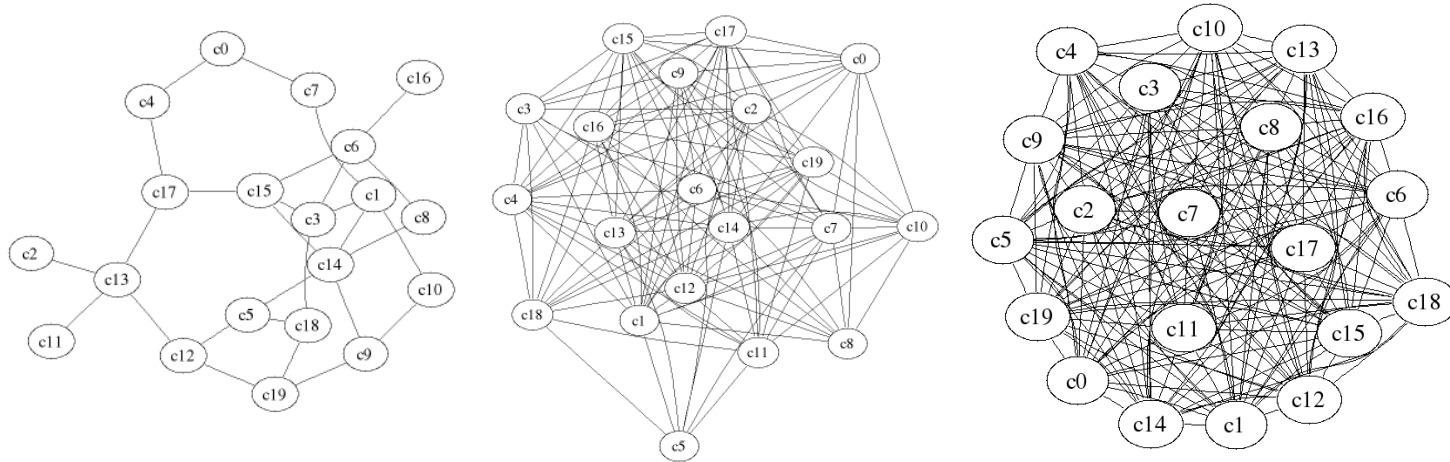
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# Conclusion

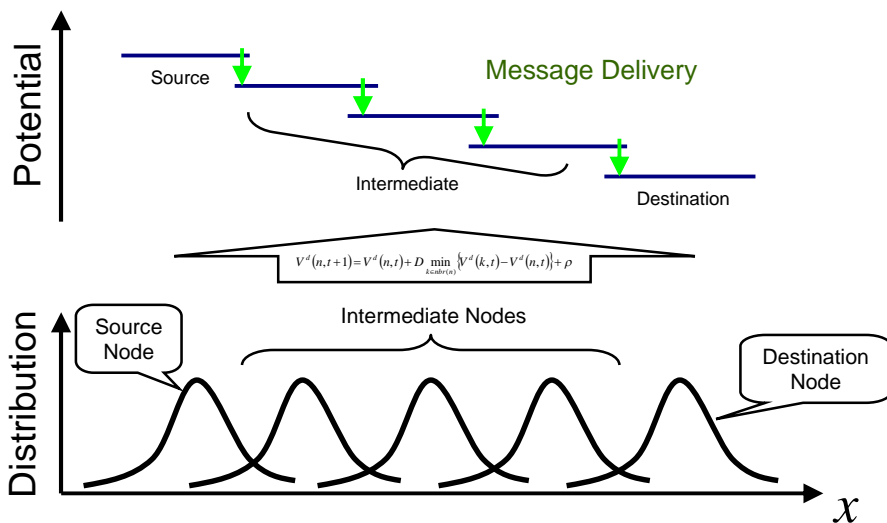
- Mobility Entropy
  - The new metrics that describes mobile environment.
    - Small entropy: Nodes are locally distributed.
    - Large entropy: Nodes are widely distributed.
  - Community-Structured Environment
- PEAR achieved high delivery probability
  - Small entropy: hop-by-hop routing
  - Large entropy: multiplying messages

# Thank you..



Mobility Entropy

## Small Entropy Case



## Large Entropy Case

